

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
May be light if good suit or good shape
Responses: 2/1 Constructive NF
Jump 2NT = limit raise; Jump CUEBID = better limit raise
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd position 15-18 → system on
If doubled: RDBL = 5+♣; Other = TRF
4th position 11-14 → system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1♣ - 2♦ = Ms; 1♣ - 2♥/♠=5-5♠/♥+♦; 1♦ - 2♥/♠=5-5♠/♥+♣
1♥ - 2♠ = 5-5 minors; 1♠ - 3♣ = OM + ♦; 1♠ - 2nt = minors
1♦ - 2NT = Mjs(strong); 1♠ - 2NT = 5-5 minors; 1♥ - 2NT = 5♠-5♦;
Reopen: Over 1♣/♦-2♠/♦=5-5 Mjs; Over 1♥/♠=Michaels
Reopen: 2NT = 17-19 BAL (SYS ON). 2M = abt 10-13
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1♣ - 2♣ = 5-5 M+♣; 1♣/♦ - 2♦ = 5-5 Mjs;
1♥/♠ - Cuebid = OM + ♣; 1♥/♠ - 3♥/♠ = Ask stop
Resp: 2NT asks for the quality of the hand
VS. NT (vs. Strong/Weak; Reopening)
Strong nt: DBL = good hand; 2♣ = Mjs; 2♦ = 1M or strong 5M-5m;
2♥-2♠ = 5+ with minor; 2nt = minors; Reopen: same but 2♣ = Mjs or ♦
Weak nt: same; but 2nt=4♥+long minor; 3♣/♦ = 5+cards and 4♠
Reopening: same but 2♣ = Mjs or ♦
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = T/O; 2♦(multi)-4♣/♦ = 5+♥-5+♠/♦; pass and 4♣/♦ = 5+♠-5+♠/♦;
2♥/♠ - Cue = OM - 5+♣/♦ not gf; 2♥/♠ - 4♣/♦ = OM - 5+♠/♦;
3♣/♦-4♣=Om+M; 4♦=Mjs; 3M-4M=5-5minors strong
Over direct Double 2NT shows a positive, 3 level bid weak otherwise 2NT is weak Leb and 3 level bid better hand.
VS. ARTIFICIAL STRONG OPENINGS
Strong 1♣: Dbl = ♥; 1♦ = ♠; 1♥ = ♣; 1♠ = ♦; 1nt = 6+♣ or 5♥-5♠;
2♣ = 6+♦ or 5♥-5m; 2♦ = 6+♥ or 5♠-5♣; 2♥ = 6+♠ or 55m; 2♠ = 5♠-5♦;
Strong 2♣: dbl= Ms; 2♦ = 1M; 2♥-2♠ = 5+ with minor; 2nt = ms
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL = 9+; 1♥ - ! - 1nt/2♣/♦ = TRF; 1♠ - ! - 1nt/2♣/♥ = TRF;
1♥/♠ - ! - 3nt/4♣/♦ = TRF Splinter; After 1♣ (D) SYS/TRF ON

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	Count/Attitude	
NT	Attitude	Count/Attitude	
Subseq	3rd/5th	3rd/5th	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ace or AK (not bare)	AK ask preference	
King	KQ or AK bare	KD10+, AKJ10	
Queen	QJ+, Dx	DJ+, KD+	
Jack	J10+, Jx, HJ10	J10+, HJ10+	
10	109+, 10x, H109+	109+, H109+, 10x	
9	98+, 9x, H98+	H98(+), 9x, 98+	
Hi-X	Even number	Sx; SSSx	
Lo-X	Odd numer	HxSS; HHxS; HxxxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	U/D count	U/D count	U/D count
Suit 2	U/D = att	S/P	Odd = enc.
3	S/P		S/P
1	U/D count	Smith Echo (lavinthal)	U/D count
NT 2	U/D = att	U/D count	Odd = enc.
3	S/P	S/P	S/P
Signals (including Trumps):			
Lavinthal Smith eco at No Trump			
Reverse remainder count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Distributional or any strong hand			
Responses: Cuebid or 2NT= F1			
Reopening: 8+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ - 1♦ - DBL = 4+♥; 1♣/♦ - 1/2♥ - DBL = 4+♠; 1♣/♦ - 1/2♠ - DBL = 4+♥			
When the opponents are defending DBL = want partner to bid			
In high level bidding dbl = want partner to bid			
Inverted DBL in penalty situations: DBL = 2/3 cards; PASS = 1 or 4+ cards			
DBL of the cue-bid from who has bid the suit ask for another lead			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: ITALY
PLAYERS: DI FRANCO M.- MANNO A.
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card Maj, 1♦ = 4♦+ unbal (may have longer ♣) NV or 4 th hand
1) 1♣: Bal 15-17, Nat unbal 15+, Any GF (NV or 4 th hand) F1
2) 1♠: Bal (14+)-17, Nat unbal 15+, Any GF (NV vs V) F1
3) 1♠: 2+cards Bal 12-14, Nat unbal 11+ (V)
1NT: 1) 12-14 (NV or 4 th hand); 2) 11-bad 14 (NV vs V); 3) 15-17 (V)
2♣: 5+♣ unbal 10-14 (NV or 4 th hand); Any GF (V)
2♦: 18-19 Balanced
TRF resp to 1♣ opening (in option 1 and 2 resp start from 0 hcp)
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣: 5+♣ unbal 10-14 (NV or 4 th hand);
2♦: 18-19 Balanced
1♣ (1)(2) → 1NT = 5♠-4♥ weak; 1♣/1♦ → 2♦ = 1 Maj invitational
1♦ → 2♥ = 5♠-4♥ weak; 1♥/1♠ → 3♦/3♥ = Raise with 1 sngl GF
1♠ → 3♣ = 6+♥ limit
TRF resp to 1♣ opening (in option 1 and 2 resp start from 0 hcp)
3NT opening = constructive 4♥ or 4♠ opening
1♣ opening in all 3 options may contain 5♦ if balanced
1♥ opening may have 4 cards only if 4-4-1-4 (NV or 4 th hand)
Jump overcalls at the 2 level to 1 level opening bid shows 2 suiter
We use many TRF when opponents bid after our opening bid
1♣-(1♦)-1NT = 5-5Mj weak; 1♣-(1♦)-2♣ = 4-4 Mj inv+
1♣/♦-(1x)-1♠ = t/o in the minors or bal with or w/o stopper
1♣/♦-(1♥)-1NT = 5♠-5min weak; 1♣/♦-(1♠)-2♣ = t/o w/o 4 cards♥
1♣/♦-(1Mj)-2♦ = GF OMj; 1♣/♦-(1x)-2♠ = bal GF or ♣ GF;
1♣/♦-(1x)-2NT = 5-5 inv other 2 suit; 1♦-(1♠)-2♠ = bal GF or ♦ GF
1♣/♦-(1NT)-2♣ = both M or ♦, 2♦ = 1 Mj, 2♥/♠5+ with minor
1M-(1NT)-2♣ = OMj+♣ or ♦, 2♦ = OMj, 2 OMj = OMj+♦
1x-(2y)-2/3xyz = always bid a new suit in TRF (not passed hand)
SPECIAL FORCING PASS SEQUENCES
When clear forcing situation pass ask partner to double and DBL invites strongly to Bid
If pass and reopen invites partner to play 1 more level

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	0	4♣	1)Bal 15-17, Nat unbal 15+, Any GF (NV or 4 th hand) (may have 5♦332 if balanced) 2) Bal (14+)- 17, Nat unbal15+, Any GF (NV vs V)	1♦/♥ = 4+ card ♥/♠ 0+hcp); 1♠ = a) 0+ HCP w/o M b) 5+♦ GF(possible 4M) c)5+♣ GF; 1NT =5♣-4♥ (0-4); 2♣=GF Relay;2♦=1 Maj invit;2♥/♠=5♣-4♠/♥ GF;2NT=♣weak or 1Mj strong;3♣=mixed; 3♥/♠=5-5 minor GF with sing;4♣/♦=TRF ♥/♠	1♣ - 1♦/1♥- 1♠/♥ =a)3cards unbal b)4 bal min 1♣ - 1♦ - 1nt=possible 4♣ and may be sing ♥ 1♣ - 1♥ - 1nt= may be sing ♠ 1♣ - 1♦/1♥/1♠-2♣=GF any or 23+ Balanced	o/comp=TRF;
	X	2	4♣	3) Bal 12-14, Nat unbal 11+ (V) (may have 5♦332 if balanced)	1♦/♥ = 4+ card ♥/♠ ;1♠ = a) 4+ HCP w/o M b) 5+♦ GF(possible 4M) c)5+♣ GF; 1NT =5♣-4♥ (4-8); Other see above	1♣ - 1♦/1♥- 2♠/♥ =a)16+ with 3 OM b)4cards support very strong 1♣ - 1♦/1♥- 2NT=a)6+♣ strong b)4cards fit	o/comp=TRF
1♦		4	4♣	11-22 5+♦; 4 cards only with (4441)(1444)(4144) May have longer ♣ (NV or 4 th hand)	2♣=GF Relay;2♦=1 Maj invit;2♥=5♣-4♥ (4-8); 2♣=mixed raise ♦;2NT=♦ limit or 1Mj strong 3♦=weak;3♥/♠=6♣-4♦GF with sing;4♣/♦=TRF ♥/♠	1♦ - 1♥/♠ - 1nt = Any 15+(no 4 cards support) 1♦ - 1♥/♠ - 2nt = 4+♦ with support 16+hcp	o/comp=TRF
1♥		4/5	4♣	11-22 hcp May have 4cards only if 4-4-1-4 (NV or 4 th hand)	2♣=GF Relay; 2♦=nat GF; 2♠=nat GF; 2NT=8-13 3 cards ♥;3♣=8-12 4 cards♥; 3♦=GF raise + any sing;3♥=mixed raise;3nt/4♣/♦=void trf	1M - 1x - 2♣= nat or any 15+hcp 1M - 1x - 2NT=6M-4m 15+ hcp	2♣Drury;2♦=2♥ and 10-11hcp 2♣=1 sing inv;2nt/3♣/♦=sing and good hand; o/comp=TRF
1♠		5	4♥	11-22 hcp	2♣=GF Relay; 2♦=nat GF; 2NT=8-13 3 cards ♠; 3♣=6+ ♥ invitational;3♦=8-12 4 cards ♠; 3♥= GF raise any sing;3nt/4♣/♦=void trf	1M - 1x - 2♣= nat or any 15+hcp 1M - 1x - 2NT=6M-4m 15+ hcp	2♣Drury;2♦=2♠ and 10-11 hcp 2nt=1 sing inv;3♣/♦/3♥=sing and good hand; o/comp=TRF
1NT			4♣	1) 12-14 (NV or 4 th hand) 2) 11-bad 14 (NV vs V) 3) 15-17 (V)(possible 5 card Mj if minimum)	2♣=NF stayman; 2♦/♥=trf;2♠= 6+♣ or 5-5min GF;2NT = 5-5 min weak or 6+♦; 3♣=5♦4♠or 6♦ sing♠; 3♦=5♦4♠;3♥/♠=sing 4♣/♦=TRF ♥/♠	1NT -2♣-2♦-2♠=ask min/max 1NT -2♣-2♦-3♣=xx ina minor,3♦=xx in a Maj 1NT -2♣-2♦-2nt= puppet 3♣	1)2) after opp dbl,pass=no 5card suit; Rdbl=penalty;new suit=nat NF. 3)pass=trf to rdbl,other= TRF o/comp=2N and 3 level=TRF inv+
2♣		5	4♣	Nat unbalanced 10-14 hcp. (NV or 4 th hand) 4 cards in ♦ only with 6+♣	2♦ = R no Majs or 4+♥; 2♥= 4+♠;2♠ = 5♣-4♥ inv+;2nt = Weak in ♣ or 6+♦;3♦/♥/♠ = 6 cards limit	2♣ - 2♦/2♥ -3♣ = 6/7♣ max ; 2♣ - 2♦/2♥ - 2♥/2♠ = 6/7♣ min or 3+♥/♠; 2♣ - 2♥ - 2NT= 5/6♣ - 4♥	o/comp=TRF;dbl of 2Mj promise 4+ OMj
	X	0	4♣	Any GF or 23+ Balanced (V)	2♦=waiting; 2♥/2♠=5+♠/♥ good suit; 2nt=5-5 or 6-4 Mj;3♣/♦=6+♦/♠ good suit; 3♥/♠=sing with minors	2♣ -2♦-2♥ = 4+♥ or bal 24+	o/comp=TRF;dbl of 2Mj promise 4+ OMj
2♦	X		4♣	18-19 balanced	2♥=4+♠ or Rel;2♠=4+♥;2nt=pupp to 3♣,3♠=5-4 Mjs;3♦=4-4 Mjs;3nt=5-5 Mjs;4♣/♦=TRF ♥/♠	2♦-2♥/♠ -2♠/3♣ = Bal with 4♠/♥	o/comp=TRF;dbl of 2Mj promise 4+ OMj
2♥		6		7-11 6 cards	2♣=R; 2nt =5+♠;3♣/♦ = Nat F1 round	2♥ -2♠: 2nt = 6-4x - 3♣ = Sngl min - 3♦ = Sngl ♠ -3♥/♠ = No sngl min/max	
2♠		6		7-11 6 cards	2nt = R; 3♣ = 5+♥;3♦ = F1 round;3♥ = ♣	2♠ - 2nt: 3♣ = 6-4x - 3♦ = Sngl min - 3♥ = Sngl ♠ -3♠/nt = No sngl min/max	
2NT				20-22 bal may have 5 cards Mjs	3♣ = Puppet;3♦/♥ = TRF;3♠ = minors 4♣ = ♥ 4♦ = ♠ 4♥ = ♣ 4♠ = ♦ Slam try	2nt -3♣: 3♦ = 1 or 2 Ms - 3♥ = No Ms - 3♠ = 5♠ -3nt = 5♥	
3♣♦♥♠		6 (7)		Aggressive (NV),sound (V)	New suit =F1;3x-4♣=RKCB; 3♣-4♦=RKCB	HIGH LEVEL BIDDING	
3NT	X			7+ solid in 1 Major (8 winners)	4♣ asks for TRF	RKCB 4♣/nt-1430;when fit in ♣ or ♦:First step or 4nt=odd # KC(4NT after one has shown KC shows cue bid in the first step),cue bid= even # KC and cue in that suit; exclusion RKCB;Josephine;lead directing bid; mixed cuebid;last train bid;DOPI-ROPI;When Major suit agreed 3NT is discouraging for the slam try; Splinter and TRF splinter;	
4♣♦♥♠		7	Pre				
4NT				Good pre in ♣ or ♦	5♠/♦ = P/C		