Note#20 Note#34824								
Note#20		Note#1698966388				7	WBF Convention Card 2.19	
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DEFENSIVE AND COMPETITIVE BIDDING	LEADS A	ND SIGNALS						
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING	LEADS STYLE				Category:	Natural - GREEN	
ocasionally good 4-card suit at 1 level;		Lead		In Partner's	Suit	Country:	ISRAEL	
2-level overcalls sound Vul.	Suit	4th from H, 2nd from we	eak.	same ; xxS	unless supported.	Event:		
CUE-BID RESP F1; New suit=NF , Constructive	NT	4th from H, 2nd from we	nd from weak. same ; xxS unless supported.		Players:	Michael BAREL Yaniv ZACK		
Jump RAISE=PRE; NT RESP=NF;	Subseq	as above		same		SYSTEM SU	MMARY	
4THX: usually 5 cards + tolerance for partners suit.	Other: \	s NT K asks CT/UB, A/C	2 ATT ;			GENERAL A	PPROACH AND STYLE	
	\	s suit lead K from AKx(+	) Vs 4} and	up; signal cou	int.	Natural, 5-ca	rd M, 1{=3+, 1}=3+.	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS					1NT opening	g. 15-17 .	
2nd POS: 15-17(18-)HCP; Can be semi-balanced;	Lead	Vs. Suit		Vs. NT		2{ = WK2 in	either MAJ;	
Resp: System on;	Ace	AKx+ to 3[,Ax+,AK 4}	up	Ax, AKx(+)		2]/[=5+]/[	, 5(4)+m	
Reopen 1NT=11-14; Reopen 2NT=18+-20;	King	AK to 3[,AKx+ 4} up,K	Q+	AKJT(+), KO	2109(+) etc	Light respon	nses NV;	
	Queen	QJ, QJx(+), AKQ+ (poss	s.)	QJT/9+, AQ	Jx+, KQ(+)	Disciplined	PREempts;	
	Jack	J10, J10x(+),KJT+		HJT+ ,J10,J	109(8)+			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x, H109x(+), 109(+)		as Vs. Suit		1NT Opening	gs: 15-17 ;5 MAJ possible	
1-Suit: WEAK	9	9x, H98x(+), 98(+)	as Vs. Su			2 OVER 1 ResponsesFG; 1M-1NT F1		
2-Suit: 2NT for lowest unbid suits.	Hi-x	Sx, xSx, xSxx, xSxxx		Sx(+) or xSx(+)		SPECIAL BII	OS THAT MAY REQUIRE DEFENCE	
	Lo-x	HxS, HxxS		as Vs. Suit		2{ - WK 2 i	n either Major.	
Reopen: Jump Overcall=Intermediate.	SIGNALS	IN ORDER OF PRIORIT	ГҮ					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's	s Lead	Discarding	2]/[ - 5+]/	/[ , 5(4)+m 5-10.	
MICHAELS CUE:(1m)-2m:] +[ (55+);(1M)-2M:OM+} (55+);	Suit:1st	O=ENC,E=DIS/SP	O = O (R	(REO) O=ENC,E=DIS/SP		3NT = } or { PRE.		
flexible HCP ranges.	2nd	REO Count	S/P		REO Count	4}/{ = NAM	YATS (good 4]/[ opening)	
VS. NT (vs. Strong / Weak; Reopening; PH)	3rd					4NT = good 5}/5{ opening.		
MULTI-LANDY:	NT: 1st	O=ENC,E=DIS/SP	S/P (SMI	TH)	O=ENC,E=DIS/SP	MICHAEL'S	- (1m)-2m is 55+ Majors	
2} is Both Majs; then 2{ ASK	2nd	REO Count	REO Cou	ınt	REO Count	(1M)	-2M is 55+ OM+} (flexible hcp ranges).	
2{ :either M; then 2M=P/C;2NT=ASK	3rd	S/P				WEAK JUMP	PRAISES IN COMPETITION.	
2]:]+m;then 3}=P/C; 2NT INV	Signals (ir	ncluding Trumps): Trum	nps:Hi-lo sho	ws interest	1	COMPETITI	VE CUE often is FIT, limit+	
2[:[+m;then 3}=P/C; 2NT INV		in ru	ff or S/P; RI	EMAINDER C	OUNT=REO;	SCRAMBLIN	IG 2NT (after opps raise to 2M).	
Double by PH = 5+m & 4M		"SMI	TH SIGNAL'	" Vs NT; ODD/	EVEN SIGNAL & DISCA	AF Note#20		
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	DOUBLES	5						
LEB after (WK2x)-DBL-(P)-; 2NT(15-18): system on;	TAKEOUT DOUBLES (Style; Responses; Reopening)					Note#20		
CUE=STOP ASK; Over WK 2M:4} =OM+} ,4{ =OM+{ ;	Opening Values; CUE-BID=F to S/A; RESP DBL after m:2+ 4					Note#20		
4NT over 3M or 4] =minors; 4NT over 4[ =any 2 suiter;	-card suits; 1m-(DBL)-1M-(2M)=NAT; Over RDBL:Jump is					SPECIAL FORCING PASS SEQUENCES		
VS. ARTIFICIAL STRONG OPENINGS	PRE, Pass is NEU					Pass=F when: we bid game constructively.		
Aggressive, but decent suits if VUL.						Note#16989	66388	
1{ = {+] ; 1] = ]+[; 1[ = [+};2}=}+{;X=}+];1NT = {+[	SPECIAL	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
	NEG DBL	NEG DBL THRU 4]; 1m-(1[)-DBL suggests 4+], 8+ HCP;						
	NEG DBL of PRE O/C=USEFUL VALUES;						NOTES THAT DON'T FIT ELSEWHERE	
OVER OPPONENTS' TAKE OUT DOUBLE	NEG DBL	NEG DBL, then new suit=NF;						
New suit=F 1-level; JUMPS=PRE; Bergen Raises.	RESP DBL thru 4{;						Most low-level doubles are T/O.	
	SUPP DBL up to 2 of pd's suit;						Many PRE jumps in competition.	
BL=usually no SUPP, 9+; RDBL of NEG DBL = TOP H.					Psychics: Rare;			

	ening	Artificial	Min.	Neg Dble	Dble thr Description Responses Subsequent Auction Passed Hand Bidding						
		-	3				·				
Usually respond up the line.   .2 way NMF over 1NT rebid.   Note#20			J	1,	The Principle Williams 33mmors.						
3 4] 11-21 HCP 3 with 4432 only. as above: 3) =0-11, 6) INV  5 4( 11-21 HCP: 3) =4c 6-9.3 (=4c limit raise:								Note#20			
S   4   11-21 HCP:   3) -4c 6-9.3 (-4c limit raise:						Usually respond up the line.	. 2 way NMF over 1NT rebid.	Note#20			
3] -PRE: 2NT-FIT FG: 1NT-F1			3	4]	11-21 HCP 3 with 4432 only.	as above; 3} =9-11, 6} INV					
S   4   11-21 HCP:   as above; 3] = 6] INV			5	4{	11-21 HCP;	3} =4c 6-9; 3{ =4c limit raise;					
T						3]=PRE; 2NT=FIT FG; 1NT=F1					
SM/em possible.   4), {= Texas			5	4]	11-21 HCP;	as above ; 3] = 6] INV					
X	T			3[	15-17	NF stayman ; 3} =pup stay; 4txf ; Smolen					
X       6 (5)       WK2 in either MAJ 5-11 ,       2NT = ASking , usually strong.       Might be 5 card suit in 3rd.         5       5+, 5(4)+ Mm , 5-11       2NT INV , 3) P/C       Might be 5-4 in 3rd.         6       5+, 5(4)+ Mm , 5-11       2NT INV , 3) P/C       Might be 5-4 in 3rd.         7       20-22HCP:BAL/SemiBal       3)=Puppet stay ; 3{,] = TXF; 3[ = minors.         7(6)       PRE       PRE         7(7)       Broken )/{ PRE       4) = P/C ;         X       7]       Good 4[         X       7       Good 5m opening	IT				5M/6m possible.	4},{ = Texas					
5 5+,5(4)+ Mm,5-11 2NT INV, 3) P/C  5 5+,5(4)+ Mm,5-11 2NT INV, 3) P/C  T 20-22HCP:BAL/SemiBal 3) =Puppet stay; 3(,] =TXF; 3[ = minors.  7(6) PRE  7(6) PRE  7(6) PRE  7(6) PRE  7(6) PRE  7(6) PRE  7(7(6) PRE  7		Х			GF	2{ = 3+ ; 2] =0-3 ; 2NT = ]					
S		Х	6 (5)		WK2 in either MAJ 5-11 ,	2NT = ASking , usually strong.		Might be 5 card suit in 3rd.			
T			5		5+ , 5(4)+ Mm , 5-11	2NT INV , 3} P/C					
7(6) PRE 7(6) PRE 7(6) PRE 7(6) PRE 7(6) PRE 7(6) PRE 7(7) PRE 7(7) PRE 7(8) PRE 7(9) PRE 7(9) PRE 7(10) P			5		5+ , 5(4)+ Mm , 5-11	2NT INV, 3} P/C		Might be 5-4 in 3rd.			
7(6) PRE 7(6) PRE 7(6) PRE 7(6) PRE 7(7) PRE 7(7) PRE 7(8) PRE 7(9) PRE 7(9) PRE 7(10)	Т				20-22HCP;BAL/SemiBal	3} =Puppet stay ; 3{ ,] =TXF; 3[ = minors.					
7(6) PRE 7(6) PRE 7(6) PRE 7(7) PRE 7(7			7(6)		PRE						
7(6) PRE  T X 7 Broken }/{ PRE 4} = P/C ;  X 7] Good 4]  X 7[ Good 4[  T X 7 Good 5m opening			7(6)		PRE						
T X 7 Broken } /{ PRE 4} = P/C ;  X 7] Good 4]  X 7[ Good 4[			7(6)		PRE						
X 7] Good 4]  X 7[ Good 4[  T X 7 Good 5m opening			7(6)		PRE						
X 7[ Good 4[	JT	Х	7		Broken }/{ PRE	4} = P/C ;					
T X 7 Good 5m opening		X	7]		Good 4]						
		X	7[		Good 4[						
	IT	X	7		Good 5m opening						
GH LEVEL BIDDING	GHIFVE	I BIDDING									
				DI INTED au	or 1M_VOID: AUTOSDUNTED.						
E=usually 1st before 2nd;											
EQ SPLINTER BIDS; DIRECT SPLINTER over 1M=VOID; AUTOSPLINTER;											
EQ SPLINTER BIDS; DIRECT SPLINTER over 1M=VOID; AUTOSPLINTER;  80 RKCB, 1st step asks for Q of trumps and K's, next step for specific K's;	CB-DOF	I,ROPI; "GEI	RBER" over	NT opening	s; 5NT: GSF with step RESP;						
EQ SPLINTER BIDS; DIRECT SPLINTER over 1M=VOID; AUTOSPLINTER;	ise to 5M	l : if a suit wa	s bid by OP	PT or 1 suit	unbid CTRL ASK,						
EQ SPLINTER BIDS; DIRECT SPLINTER over 1M=VOID; AUTOSPLINTER;  80 RKCB, 1st step asks for Q of trumps and K's, next step for specific K's;	oth	erwise trump	ASK or SH	OW.							
EQ SPLINTER BIDS; DIRECT SPLINTER over 1M=VOID; AUTOSPLINTER;  30 RKCB, 1st step asks for Q of trumps and K's, next step for specific K's;  CB-DOPI,ROPI; "GERBER" over NT openings; 5NT: GSF with step RESP;		DBL;									