

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style, Responses, ½ Level, Reopening)
Style: Aggressive, light overcalls, canapé after 1♣ **NOTE 12**
Responses: new suit 2nd level = transfers, F1
 direct raise weak; 1NT = Semi forcing; Jump =PRE
Reopening: 6-16 Hcp

1NT OVERCALL (2nd/4th Live; Responses, Reopening)
2nd position: (14) 15-17 (18)
Responses: over m=same as after 1NT opening; over M
 2♣ is asking for other M, 2X to play, 3X invitational,
4th position: 10-14 Hcp; passed hand: 8-11 Hcp
Responses: same

JUMP OVERCALLS (Style, Responses, Unusual NT)
Style: NV =Weak, could be 5 cards. 0-11 HP. Could include
 any two-suiter (5-5, 6-5, 6-6) , undisciplined
Responses: Natural. 2NT=F, new suit =NF, good hand
Unusual notrump: jump to 2NT or 4NT is two suiter – two
 lowest unbid suits
Reopening: Stronger 10-14 Hcp; (5)6+ cards

DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)
Style: Michaels (unlimited); jump cue shows solid suit and
 asks for stopper
Responses: Nat.-new suit is NF, 3NT is to play, cue is only F.
Reopening: Michaels
VS. NT (vs. Strong / Weak; Reopening; PH)

Strong & Weak: 2♣ is Ms (Landy); 2NT is ms; **NOTE 13**
 2♦, 2♥ and 2♠ = natural; Dble shows strong hand (12+ Hcp);
Reopening: same; dble is with 4♠ (10+ Hcp) or strong
Passed Hand: same

VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Doubles: take out up to 4♠, optional on 5th level; lebensohl
Cue bids: support for opener suit or asking for stopper
Jumps: leaping Michaels (5M-5m)
NT bids: natural

VS. ARTIFICIAL STRONG OPENINGS
 vs strong 1♣: dbl = Ms, 1♦ = overcall in one M,
 1♥ (♠) – 3-4 cards + longer suit, 1NT (5-5 any+m) **NOTE 12**

OVER OPPONENTS' TAKE OUT DOUBLE
 over 1C system on., over 1D transfers; (rdbl is also transfer),
 Over 1M: 2M=0-7, 2(M-1) 3card support 8+, 2NT=invit+ with 4card
 support, 3M=mixed raise, 3X=fit showing, 4X=void

LEADS AND SIGNALS

OPENING LEADS AND SIGNALS		
	Lead	In Partners' suit
Suit	4 th /2 nd	4 th /2 nd
NT	4 th /2 nd	4 th /2 nd
Subseq	Same	Same
Other:		

LEADS		
Lead	vs. Suit	vs. NT
Ace	AKQ(+); AKJ(+); AK(+);Ax	AKQ(x); AKJxx(+); Ax
King	AK(+); KQJ(+); KQ(+); Kx	AK(+);KQ10x(+); Kx
Queen	QJx(+); QJ; Qx	AQJx(+);QJ9x(+); QJx; Qx
Jack	J10(+); Jx; KJ10(+)	HJ10(+);J108(+); J10x; Jx
10	109x;10x;K109(+);Q109(+)	H109(+);109(+);10x
9	98xx, H9x	98xx, H9x
Hi-x	xXx, Xxx, HXx, xxxXx	same
Lo-x	xX, HxxX, xxxXx, HxxxX	same

SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit:1 ST	C	S	S
2 ND	Enc	C	C
3 RD	S		
NT: 1 ST	C	S	S
2 ND	Enc	C	C
3 RD	S		

LEGEND: C – count (Hi Lo = odd), S – Suit preference
 E – enc (Lo – Hi = enc)
 Signals (including Trump suit): Lavinthal discards, standard count

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)
Style: 7+ Hcp & support for unbid suits (especially Ms)
 16+ Hcp could be off shape.
Responses: 1ST level is 0-8, jump is invitational, cue is 12+ Hcp
Reopening: can be lighter

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

Support double up to 2♥ (Majors only),
 sometimes dbl is inv to 4M; competitive and cooperative double
 After weak twos Rdbl is strong, competitive values
 Maximum overcall dbl, Dopi, Ropi, lightner
 On the first level dbl shows specific suit

WBF Convention Card



Category: Green
NCBO: Croatian Bridge League
Event: All Events
Players: Goran Borevkovic & Kiril Marinovski

Modified 2/1

GENERAL APPROACH AND STYLE:

1♣ natural unb or 11-14 (15-17) balanced **NOTE 1**
 1♦ natural unb or 17+20 balanced **NOTE 2**
 5 card major **NOTE 3**
 1♠ response over 1♥ could be 3(2) ♠ **NOTE 3**
 1 NT response over 1♠ is semiforcing
 2♦ - weak with both majors **NOTE 6**
 2♥/♠ - weak two (five cards regularly) **NOTE 7**
1NT opening: 15-17 Hcp **NOTE 4**
2 over 1 Response: GF over 1M

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Openings:
 2♣ = strong asking for aces **NOTE 5**
 2♦ = both majors, 4+4+ **NOTE 6**
 2♥ and 2♠ - weak two 3-10, 5+ **NOTE 7**
 Canape overcalls vs. strong 1♣ **NOTE 12**

Responses: 1♥-1♠ could be i) natural, ii) balanced inv,
 iii) 3♥s inv, iv) waiting bid with strong hand **NOTE 3**
 1♣ - 1♦ = 4+♥; 1♣ - 1♥ = 4+♠; 1♣ - 1♠ = artif. **NOTE 1**

SPECIAL FORCING PASS SEQUENCES

only when it is very clear that hand belongs to us

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

many relays after opener shows balanced hand
 pass is the weakest action when in doubt
 4th suit forcing to game

Psychics: Sometimes
 - with fit
 - after weak two
 - on third position

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	semi	2	3♠	9-21 Hcp NOTE 1	1♦/♥ transfers, 1♠ inv. if partner balanced, 1NT= up to 8(10) natural 2♣ majors "54" weak, 2♦/♥/♠ = 8-11 Hcp 6c	1♣-1♦-(1♥=3-4 c, 1NT=2c, 2M=4c(good hand) 1♣-1♥-the same 1♣-1♠-1NT, 2NT and 3NT shows balanced hand 1♣-1X-2NT is support 4c 14+	
1♦	semi	2	3♠	9-21 Hcp NOTE 2	natural, 2♣=♦ F to 3♦, 2♥=♣ F to 3♣ ; 3♦=preemptive; 1NT = weak up to 6Hcp	1♦-1M-1NT = 18-20 bal; 1♦-1M-2NT= is support 4c 14+; 1♦-1M - 2M = 3-4c	
1♥	no	5	3♠	9-21 Hcp NOTE 3	1♠=F1 (could be short in ♠); 1NT=natural. 2X=F to game; 2 NT is support (invitational +) 2♠/3♣/3♦ = weak 0-6 Hcp 6+ cards; 3♠/4♣/4♦ = splinter (void) 8-11 hp; 3♥=preemptive 3-10 Hcp & 3+ cards;	over 1♥-1♠ and 1♥-1NT: 2♣ can be 1) natural 5-4; 2) reverse (not 5-5) NOTE 3 2NT is ♥ one suiter GF 1♥-1♠-3NT shows 4♠	2♣ is invitational with 3 cards in ♥
1♠	no	5	3♠	9-21 Hcp NOTE 3	same as on 1♥, except 1♠ - 3♣/3♦ = 5+m-5+♥ Inv 1NT is semi-forcing	almost same as over 1♥, NOTE 3	2♣ is invitational with 3 cards in ♠
1NT	no	-	-	15-17 Hcp NOTE 4	Relay Stayman; Jacoby, South African Texas, 2♠ = one m or both minors, 3m = PRE, 3M-stayman for oM, dbl is takeout		
2♣	yes	0	Comp-	Strong, (if bal 22+) asking for aces	NOTE 6		
2♦	yes		-	Weak both majors NOTE 6	2NT=F1; 3m = NF, 3M=pree, 4m=cue; after dbl- pass 4+♦, rdbl-choose longer M	NOTE 6	
2♥	no	5	Comp.	Weak two; 3-10 Hcp	2NT=F1; suit = NF, jump=strong invitational	NOTE 7	
2♠	no	5	Comp.	Weak two; 3-10 Hcp	2NT=F1; suit = NF, jump=strong invitational	NOTE 7	
2NT	yes	-	-	1 st and 3 rd minors, 2 nd 18-20 bal, 4 th 20-22 bal	3M=F1, redbl-choose m, pass to play, 4m=pree		
3♣	no	5	-	Weak three	3M=invitational, 3♦ general forcing	3NT could be weak with support	
3♦	no	6	-	Weak three	natural, new suit is F1	3NT could be weak with support	
3♥	no	6	-	Weak three	natural, new suit is F1		
3♠	no	6	-	Weak three	natural, new suit is F1		
3NT	yes	-	-	gambling (1 st /2 nd pos) to play (3 rd /4 th pos)			
4♣	no	6	-		natural	HIGH LEVEL BIDDING	
4♦	no	6	-		natural	CUE Splinter, fit showing jumps Key card blackwood (RKCB) (sometimes not forcing) , exclusion Blackwood when it's clear Josephina, DOPI & ROPI, 3NT as blackwood when we have fit in M, 4♣ as blackwood when we exit relay	
4♥	no	6	-		natural		
4♠	no	6	-		natural		
4NT	yes	-	-	Specific ace Blackwood	natural		

Supplementary sheets

Version 1.47, 20.5.2016

Note 1: 1♣ opening

Description: [11-14] balanced (could be 5332 with 5 diamonds and 2254 if we treat this hand as balanced) or [10-21] natural unbalanced 5+♣ or (4414).

Note: after 1♣ - (double) we ignore double and play transfers on same way as after 1♣ - (pass).

Transfers and development after 1♣

All strong and GF hands responder bid on the first level. With 4 majors and longer minor responder shows the major first. All other bids are below limit bid if opener has weak balanced hand.

When the opener shows the balanced hand on the first level (after 1♦/♥ response) responder asks for the distribution bidding the first step.

pass	No ace, 0-4 max one king				
1♦	4+♥				
1♥	4+♠				
1♠	At least invitational if partner has balanced hand; could have 4M with some minimum balanced hand and 4333 distribution). Opener bids 1NT with minimum balanced 2NT with maximum.				
1NT	Below invitational, no 4 majors up to 10 HP, could be with 5♦. 2♣ by the opener sign off, all other bids are natural and strong.				
2♣	4-5 majors below invitational if partner balanced, up to 9, 2♦ ask for longer major.	2♦	Ask for longer suit (Sequence 1♣-2♣; 2♦ - 2♥; 2♠ = light invitation with spades)		
		2♥/♠	To play		
		2NT	Asks	3♣	minimum with 4♠-5♥
				3♦	minimum with 5♠-4♥
				3♥	maximum with 5♠-4♥
				3♠	maximum with 4♠-5♥
3NT	at least 5-5				
4m	Void in minor				
2♦	6+♦ below invitational if partner has balanced hand. Opener can try 3NT with weak balanced if hands fit well.				
2♥	6+♥ 8-11 HP invitational.				
2♠	6+♠ 8-11 HP invitational.				
2NT	5+♣ and 5+♦ up to 8 HP				
3X	6+X below invitational if partner has balanced hand				
3NT	to play, [12-15]				

Opener responses after 1♣-1♠

The responder has at least invitational hand without majors (could has 4 majors with invitational hand and balanced hand). With balanced hand the opener has two bids, 1NT with minimum and 2NT with maximum. All other bids are natural.

1NT	Minimum balanced hand [11-12]	2♣/♦	natural forcing 5+
		2♥/♠	values, trying to find optimal contract
		2NT	invitational
		3♣/♦	invitational 5-6 cards
		3♥/♠	auto splinters, both minors
2♣	Natural		
2♦/♥/♠	Natural strong		
2NT	Maximum balanced [13-14]	3♣/♦	natural slam try
		3♥/♠	auto splinters, both minors
3♣	Natural strong 6+♣ without singleton		
3♦/♥/♠	Auto splinter, ♣ single suited		

Competitive bidding after 1♣ opening

1♣-(1♦)

We ignore overcall and nearly all bids are same as after opponents pass. Double shows ♥, according to general rules 2♦ shows ♣ support at least invitational.

1♣-(1♥/♠)

Double	4+♠
1♠	balanced hand without 4♠ (♥)
1NT	Natural
2♣/♦	Natural forcing for one round
2♥	♣ support at least invitational (♥) or natural forcing for one round (♠)
2♠	Natural, weak with 6+♠(♥) or ♣ support at least invitational (♠)
2NT	Natural invitational
3♣	6+♣ weak up to 7, good suit if vulnerable
3♦	6+♦ weak up to 7, good suit if vulnerable
3♥	Splinter ♣ support (♥) or 6+♦ weak up to 7 (♠)

1♣ - (1NT) – double 10+, 2♣ = both majors, 2♦/♥ transfers, 2♠ minor(s) see 1NT-2♠

1♣ - (2X) – double – (Pass); 2NT doesn't promise stopper

We play support double if we can bid our suit on second level

Note 2: 1 ♦ opening

Description: natural with 5+ ♦ or (4441) any other singleton or [17⁺-19] balanced. It could be 20 only with very bad "4333" hand 2/1 is not GF. Could be least two cards if strong balanced hand.

Responses over 1 ♦

pass	natural							
1 ♥/♠	4+ ♥/♠	1NT	18-19 balanced 2-3 ♥/♠	2♣ ^(R)	relay			
				2♦	Invitational with 5M			
				2♥/♠	To play			
		2♣/♦/♠	natural					
		2♥/♠	3 or 4 cards 11-14, 2NT = asks, 3 any = 3M, 3M(4 any) = 4M					
		2NT	14+ 4 cards support	3♣	asks	3♦	min/sin ♣	
						3♥	min/sin ♠	
						3♠	min/sin ♠	
						3NT	max balanced	
						4♣	max ♣ splinter	
						4♦	two singletons	
				4♥	max/sin ♠			
				3♦	weak invitational			
		3♥/♠	to play					
3NT	to play							
4♣/♦	splinter							
3♣/♦	Natural strong							
3♥	4♥ weak unbalanced (♥) or mini splinter ♥ (♠)							
3♠	♠ splinter intermediate (♥) or mini splinter ♣ (♠)							
1NT	weak balanced hand up to 6HP.							
2♣	9+, 4+♦ forcing up to 3♦	2♦	any 4441 or 6+♦ one suiter up to 15, 2♥ R = bid singletons					
		2♥/♠	4+♥/♠ and 5+♦ up to 15					
		2NT	18-20 balanced					
		3♣	4+♣ and 5+♦ up to 15					
		3♦	any 4441 or 6+♦ one suiter 16+, 3♥ R = bid singletons					
		3♥/♠	4+♥/♠ and 5+♦ 16+					
		3NT	4+♣ and 5+♦ 16+					
2♦	[5-9] 4(5) ♣ balanced or semi balanced without 4 card M 2NT response = 17-18 balanced, not forcing							
2♥	5+♣, F1 with clubs [11+]	2♠	F1 asks for hand type usually weak without fit or stronger with fit, 2NT, 3♣/♦ by responder are not forcing					
		2NT	17-19 balanced without good support					
		3♣/♦	Weak not forcing					
		3♥/♠	Natural strong without support					
		3NT	To play					
2♠	6+♠ 8-11 HP invitational.							
2NT	Natural 11-12 balanced							
3♦	[6-9] 4+♦							
3X	[0-7] 6+X							
3NT	to play 12-13 balanced							

Competitive bidding after 1♦ opening

On the first level 1NT bid by opener always shows 18-19 balanced hand with or without stopper. **We don't play support double** after 1♦. With three cards support and weak hand we bid 2M. We try to use system on as much as possible.

1♦-(double) – redouble, 1♥/♠ and 2♦ are transfers. System is pretty much on, but we have one extra bid to show three card support and weak hand. Note that if responder bids redouble or 1♥ 2NT by opener shows 14+ and 4 cards any or 18-19 balance with support.

Note 3: 1♥/♠ openings

Description: 5 cards, [15-17] “5332” can be opened 1M or 1NT. Wide range from 9 to 21 points.

1♥ – 1♠ - could be: natural 4+♠, [10-11(12)] balanced invitational 1-2♥, [(9)10-11] invitational with 3♥, weak with 3+♥ [3-6] or waiting bid with strong hand

1♥ – 1♠; 1NT-2♣ = ask for strength and ♠, 2♦ = min 2♠, 2♥ = min 3♠, 2 = max 3♠, 2NT = max 2♠

1♥ - 1NT is natural [6-9] – non forcing

1♠ - 1NT is natural [6-11] – semi forcing, responder could have 3 cards support

We play Gazzilly and 2NT Jacoby

1M -1♠/1NT

2♦/♥/♠ = Natural

2NT = strong two suiter at least 5-5, 3♣ = ask other suit

3♣/♦/♥ = intermediate two suiter at least 5-5 NF

3M = invitational based on distributional (needs some fit and aces)

3NT = solid major (at least AKQJxx)

Note 5: 2♣ opening

Description: game forcing ace asking, or 20-21 balanced or 24+ balanced.

Responses over 2♣

2♦	no aces or two kings	2♥	20-22 balanced NF	2♠	Transfer 2NT or 3m	2NT	puppet	3X	6c weak		
				2NT	Weak "54" minors non forcing					3NT	To play
				3/4 X	2NT opening development (Note: 8)						
		2♠	Natural								
		2NT	25+ balanced - 2NT opening development (Note: 8)								
		3X	Natural								
2♥	1 ace plus one or more kings	2♠	Natural, 2NT by responder is minimum, 4NT asking for kings								
		2NT	21+ balanced - 2NT opening development (Note: 8)								
		3 X	natural								
		3♠	Solid suit, force cue bid								
		3NT	To play with various hand, we don't have enough for slam								
		4♣	Asking for specific ace (4NT is ace of ♣)								
2♠	1 ace no kings (the same development as after 2♥). 4NT by opener asking for queens										
2NT	At least 2 kings, no 5 cards major	3♣	Asks	3♦	One major						
				3♥	5+♣						
				3♠	5+♦						
				3NT	No 4 major and 5+ minor						
		3 X	Natural								
		3NT	To play with various hand, we don't have enough for slam								
3♣	2 aces	3 X	Natural								
		3NT	Subsequent action is 2NT opening development (Note: 8) level higher								
		4♦	Asking for specific aces: ♥ same color, ♠ same range, 4NT mélange								
		4NT	Asking for kings								
3♦	5+♥ 2+ kings	3♥	Slam try								
		3/4X	Natural								
		3NT	Sign off (with 6+ responder can bid 4♥, or X any to show void)								
		4♥	Sign off (responder only can bid to show void)								
3♥	5+♠ 2+ kings, no aces (the same development as after 3♦).										
3♠	5+♣ and 5+♦ 2+ kings, no aces	3NT	Sign off (responder only can bid to show void)								
		4♣/♦	Slam try								
		4♥/♠	Natural non forcing								
		5♣/♦	Sign off								
3NT	3 aces forcing to 6 any; all bids are natural, 4NT asking for kings										

Competitive bidding

LHO bids double or 2♦ system is on (redouble or double shows 4+). Responder pass is weak hand (up to 4) or penalty pass, double shows 4+. Double by opener is take out with balanced or semi-balanced hand. Pass by opener is forcing.

Note 6: 2♦ weak with both majors

Responses on 2NT

Bid	Description
3♣	4-4 or 5♥-4♠ weak, 3♦ ask: 3♥ = 4414 (4504 V), 3♠ = 4441 (4540 V), 3NT = 5♥-4♠ weak
3♦	4♥-5♠ weak
3♥	4♥-5♠ stronger
3♠	5♥-4♠ stronger
3NT	5♥-5♠ weak
4♣(♦)	void 5♥+-5♠+

If the opponent double 2♦ pass shows 4 (5 vulnerable) ♦, redouble bid your longer suit. Direct bid in non-vulnerable usually shows 4 cards (2♠ is always 4 cards).

If the opponent double bids on 2nd or 3rd level, double is for take out

2♦ – 3m is not forcing

Note 12: Defense against strong or polish 1♣

Description: Canapé overcalls, 1♦ one major could be balanced. 1st level overcalls can be very weak.

Double	4+-4+ majors, any strength
1♦	Overcall in one major, any strength
1♥	3-4 cards with 5+ cards in other suit, any strength
1♠	3-4 cards with 5+ cards in other suit, any strength
1NT	Any two suiter, any strength
2X	Weak two, could be 5 cards non vulnerable
2NT	Minors, any strength
3X	Preemptive

Development after (1♣) – 1♦ - (Double)

Pass	4+ cards, to play
Redouble	Take out for major
1♥/♠	To play
1NT	Minors
2♣/♦	To play or short in this suit
2♥/♠	Pass or correct
2NT	Support for majors, good hand
3♣/♦	Splinters
3♥/♠	Pass or correct