

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Nat but somewhat aggressive style based on vulnerability.
NV vs V w/ passed pd 1♦♥ can be VERY weak
2N after 1M overcall = 4card raises
1M-(dbl) - transfers
Cuebids normally fit but possible problem hand
New suit F1 (with exceptions) unless 3 rd hand bids then NF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 system on
Reopening vs 1m 10-15, vs 1M 11-16 - 2♣ asks about strength+M cue=GF, other nat
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak but generally sound, based upon vulnerability, (Ghestem)
2N=asks for shortness, cue=invite, other Nat NF
... transfers if 3 rd hand dbl.
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1♣)-2♣=Nat / (1♦)-2♦=M's / (1♥)-2♥=♠+♣ / (1♠)-2♠=♥+♣
(1♣)-3♣=♠+♦ (Ghestem)
VS. NT (vs. Strong/Weak; Reopening;PH)
strong: dbl=♠+another suit, 2♣♦=nat+♥, 2M=nat, 2N=m's
weak: dbl=nat, 2♣=Landy, 2♦=good M overcall, 2M=nat, 2N=m's
strong defense always if passed hand
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
(3♣)-4♣=♦+M, 4♦=M's
(2M)-3M=stopper asking or strong m's
(2M)-4m=5+m 5+OM
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
CRASH vs both strong 1♣ and 2♣
2♣(3♣) and higher = Suction
OVER OPPONENTS' TAKEOUT DOUBLE
1M-(dbl)-transfers, fitshowing jumps, 3x under M=mixed raise rdbl 10+
2♦♥-(dbl)-transfers from one above suit shown to 1 below. After transfer pre (double) PASS = may want another lead. Redouble may have own suit, asks for cheapest bid. After PASS redouble shows defence..

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd even, low odd (7c varies)	1-3	
NT	4th	1-3	
Subseq	1-3, att-ish vs NT, (2-4)		
Other: 2/4 th through declarer, including honours except if Txx or better in dummy			
Leads in pd's suit if supported suggesting 3+ then generally top of xxx			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx+	attitude/ count if dummy xxx	
King	KQ(x+), (AK)	KQ(x+) / AKJ10(x+)	
Queen	QJ(x+), AQJ(x)+	QJ (x+) / KQ109(x)/AQJ(x+)	
Jack	J10(x+) / Jx / KJ10(x+)	J10(x+) / KJ10(x+)	
10	10x / Q109(x+) / AJ10(x+)	109(x+)/Q109(x+) /AJ10(x+)	
9	9x / K109(x+) / A109(x+)	9x(x+) / K109(x+)/A109(x+)	
Hi-X	hi-lo from doubleton	top or second from nothing	
Lo-X	3rd e/low o, from 7c varies	4th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	count / SP	attitude
Suit 2	SP	SP / count	Attitude (count)
3			
1	attitude / count	SP / count	attitude
NT 2			
3			
Signals (including Trumps): hi-lo in trumps usually interested in ruff, otherwise SP (possibly count).. We always play UDCA except Ace lead at trick 1 = STD count and attitude			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
relatively liberal style, ELC			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
stopper asking dbl, I want to bid more dbl's (progressive dbl's) 1♣-(1♥)-dbl=4+♠, normally not 5♠+ GF hands or 6♠ 8+hcp			

W B F CONVENTION CARD
CATEGORY: NCBO: Iceland PLAYERS: Magnús Magnússon-Pröstur Ingimarsson
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1, 5card Majors... variant Notrump 10-12/14-16/15-17
1♣ : 2+♣ > transfers
1♦ : 4+♦ unbal/semibal
3 rd seat openings can be (very) light, vulnerability based
No trump hands can possibly incl (usually H) singleton
Regular upgrades of balanced hands, 2 ways with 22 and 24bal
Preemptive Style is Sound, though vulnerability based
Some transfers in competition. Transfer pre-empt openings that are not always weak.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
variant notrump including 10-12 1 st green, 2 nd green vs red
transfers after 1♣ opening
relatively unusual 1N system
1♦ - 1N/2♣ =transfers, weak/invite/GF
1♦ - 2♦ =M's 5+4+ about 6-9hcp + - 1hcp
2♦♥ weak or GF
2♥♠ weak or GF
2♠♣ weak / GF with minors / 6+ ♣ and 5♠+ 7-11-hcp
3♠♦ weak / 6+♦ and 5♠+ 7-11-hcp
3♦♥ weak or GF with a side void
3♥♠ weak or GF with a side void
3♠=Solid minor with little extra
3Nt=6+♠/♦ + 5+♥ 7-11 hcp
1M - 2♣ = Nat GF or 3-card raise 8-11
SPECIAL FORCING PASS SEQUENCES
(3m)-dbl-(5m)-pass=forcing
IMPORTANT NOTES frequent non penalty dbl's
PSYCHICS:Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	2+♣ any bal hand (without 5M) out of NT range / clubs	1♦♥♠=transfers, 2♣=GF 5+♦, 2♦=5+♠4+♥ 6-10, 2M=6(+) constructive, 1N=GF (balanced or ♣)	4 th bid transfers	1N2♣♦=NAT not xfers
1♦		4	4♥	4+♦ unbal/semibal hand, poss bal with 5(4)♦ in 3 rd seat	1♥♠=nat, 1N=♣ weak/invit/GF, 2♣=3+♦ weak/invit/GF, 2♦=5+4+ M's ca 6-9hcp, 2N=GF ♦ fit	1N rebid by opener can be bid with singleton in pd's suit.. 2way check back	2N3♣=♦fit, 3M=splinter
					2M=6(+) constructive, 3♣=invit, 3♦=preemptive		
1♥		5(4)	4♦	5+♥ Can be 4 in 3 rd seat	semiF 1N, 3♣=4card fit 9-12, 3♦=6-9 usually 4card fit, 2N=GF+ fit, 3N=♠ void	after 1♠/1N response: 2♣ hexan, forcing showing normal hand or any 16(15)+hcp	Drury, 2N=m's, 3♣=4c raise 3♦=5+♦5+OM
1♠		5(4)	4♥	5+♠	3♥=invitational, 3N=♥ void, 2♣ = GF or 3-card support 8-11 hcp , single raise = 4-8 hcp		
INT			4♥	10-12 1 st green, 2 nd green vs red 14-16 1 st /2 nd when not 10-12	2♣=stayman asking, 2♦=puppet to 2♥ signoff any suit, slamish any suit, GF minor hands...	2♣>2x>3M=5c GF 2♣>2x>2N=GF	3♣=m's NF
				15-17 3 rd /4 th All can include 5M 6m, singel	2♥♠=nat invit, 3♣=minors weak, 3♦=6M invit 3♥♠ = 5332 (5M if weak NT) (5OM if strong NT)		
2♣	x		4♥	20-22bal/ 24+bal / some GF	2♦=normal response, 2♥♠3♣♦=weak, 2N=m's weak		
2♦	x	0		weak 2 6(+)♥ unless 1 st /3 rd NV	new suit FI, 2N=asking, vs 1 st NV opening:	responses after 2N: if can have 5cards:	
				10-12 in 4 th seat or GF 5+♥	Then 2♠ constructive NF, 3♠=GF	3♣=min 5cards, 3♦=max 6cards, 3OM=max	
2♥	x	0		weak 2 6(+)♠ unless 1 st /3 rd NV	new suit FI, 2N=asking	6cards (bid better suit), 3N=max 5cards	
				10-12 in 4 th seat or GF 5+♠		otherwise response 2N: 3x=short. Strong opener bids naturally with 2NT showing 4 card side suit. 3♣ then asks w. Nat responses	
2♠	x	0		♣ weak / GF with minors / 6+ ♣ and 5+♠ 7-11hcp/	2NT=ask and 3 rd level bids show ♣ weak. 3♦=ask for 3card Major(also after 2NT-3♣), 4♦ ace asking with ♣ (also after 2NT start) other NAT		
2NT			4♥	22-24	3♣=romex stayman, 3♦♥=transfers, 3♠=m's 4X = Transfers , Optional RKCB	accepting transfer promises fit	
3♣	x			♦ weak /6+♦ and 5+♠ 7-11hcp	NAT, 4NT ace asking with ♦		
3♦	x			♥ weak or GF with a side void	NAT, 4♣♦ = cue/nat	After 3♥ new suit is voidwood.	
3♥	x			♠ weak or GF with a side void	NAT, 4♣♦ = cue/nat	After 3♠ new suit is voidwood.	
3♠	x			solid minor little else 1 st /2 nd	4♣=P/C, 4♦=ask for shortness, 4M=TO PLAY		
3NT	x			6+m + 5+M (Better than 2♣/3 ♣ openings)	4♣=P/C, 4♦=ask for M, 4M=TO PLAY, 4NT = inv in m, 5♣=P/C. 4♦+4NT is rkcb in M, 4♦+5♣=P/C		
4♣				4♦=ace asking	nat		
4♦				nat	nat		
4♥				nat	4♠=nat/cue vul based, 4N=rkcb		
4♠				nat	4N=rkcb, 5m=cue		
4NT	x			specific ace ask	5♣=0 aces, 5♦♥♠6♣=the ace in the bid suit, 5N=2		
5♣				nat		HIGH LEVEL BIDDING	
5♦						rkcb, cuebids, splinters, dopi-ropi-depo	
5♥						turbo in minor fit > 4♠=even, 4N=odd + (usually ♠ cue)	
5♠							

