	LEADS AND SIGNALS					WBF Convention Card June 2012		
DEFENSIVE AND COMPETITIVE BIDDING						System Category	Artificial Red	
OVERDOLLY OF A PART OF A P						NCBO: Germany	Players:	
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE Lead In Partner 's Suit							
1 • / • / • (6)8-17 hcp, nat., 5+	Cuit	Suit 2nd / 4th / 6th		2nd / 4th		-		
2♣/◆/♥: (8)10-17 hcp, nat., 5+ Responses: - Rubens Transfer	NT			Attitude		-		
- NT bids are natural	.			2nd / 4th or att		E4:		
- NT blus are natural		Subseq 2nd / 4th or att Other: suit preference		Ziid / 4tii or att		Event: EC 2014		
Reopen: Can be weaker, 4+;	Other, suit preference					LC 2014	Alex SMIRNOV Joe PIEKAREK	
1NT OVERCALL (2nd / 4th Live; Responses; Reopening)			LEADS				+	
After (1♣/♦) - 1NT=8-17 with 4M and 5+om; -CUE: ask, F; -2om: S/O	Lead	Vs . Suit		Vs. NT		SYSTEM SUMMARY		
Responses to 1NT: 2-cue=Asking, 2om = To play	Ace			Ax(+), AK	Xx(+), AKQx(+)			
After (1 ♥/♠) - 1NT=8-17 with 4oM and 5+m; -CUE: ask, F; -2♣: NF relay;	King	Kx., KQ, KQx(+), KQJx(+)		Kx, KQ, KQx(+), AKJx(+)		GENERAL APPROACH AND STYLE		
Responses to 1NT: 2-cue or 2NT=Asking, 2♣=Pass/Correct, 2oM: To play	Queen	Qx, QJ, QJx(+), AQJx), A(K)QJ(+), KQ10x	BALTIC CLUB, 5-card Majors		
4th seat: 8-14 hcp, nat, bal	Jack	Jx, AJ10x(+), KJ10x(+), J10x(+)		Jx, $AJ10x(+)$, $KJ10x(+)$, $J10x(+)$		14: ART, natural or prepared club or strong hand 18+ or 8 tricks		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x, H109x(+), H10x			x(+), H10x	1 ♦: 5-card or 1444 (sometimes 4441) limited by 22HCP		
1-Suit: preemptive; Responses: -CUE: F, -2NT: ask, relay, F1; -new suit: NF	9	109x(+), Q98x(+), J98	x(+), H9x	109x(+), (98x(+), J98x(+), H9x	1NT Opening: 14 - 16 balanced (5cM possible)		
2NT: lower 2 unbid suits; 1m - 2NT: ♥ + om; 1M - 2NT: ♣ + ♦	Hi - x	xSx, xSxSx, HxxSx		XXx, XXx	xx, HXx			
	Lo - x			xX, HxxX, HxxxX				
Reopen: 10-16 hcp, good 6-card suit	SIGNALS IN ORDER OF PRIORITY				TY			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Partner's Lead Declarer's Lead Discarding		Discarding	1M - 1NT, Semiforcing	limited by 11HCP			
1M - 2M: 5+5+ Other Major and minor 1M - 2NT: 5+5+ ♣ and ♦	1	count (Lo-Hi=E)	count, (I	o-Hi=E)	count, (Lo-Hi=E)			
1m - 2m: 5+5+ ♠ and ♥/other minor 1m - 2NT: ♥ + other minor	Suit 2	Lo=ENCRG	S/P		S/P	2-over-1: Natural and G	ame Forcing	
Responses: -CUE: FG; -2NT: ask, relay, F1	3	S / P (Lavinthal)			Lo=ENCRG	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
1X - 3X: stopper-asking w/ solid m	1	count / Lo-ENCRG * S/P			S/P	1 4 : 11 – 13 bal OR 11-18 with 4+ 4 OR 18+/8 tricks any		
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	Lo=ENCRG / cont * count count		count	2*: 5-11 5+HEART and 5+ ANY			
2. both M, 4+-4+	3	3 S/P(Lavinthal)				2♦: MULTY: W2 in M or 22-23		
2♦: 5+♥ or 5+♠	Signals (including Trumps):,					2♥: 5-11 5+SPADE and 5+MINOR		
2♥/♠: 5+♥/♠ - 4+m	Lo=ENCRG; count: Lo-Hi=E, Hi-Lo=O; Lav-signal; Trumps: Lav or count;					2A: 5-11 BOTH MINORS		
2NT: both m, 5+ - 5+	* Lo=ENCRG, Hi=DISCG (or count) on lead of King; count: Lo-Hi=E							
dbl: 13+ vs. weak NT; dbl: 4M – 5+m vs. strong NT						3♣/♦/♥/♠: preemptive, can be very light in 3 rd seat		
Reopen: dbl: 10+ hcp, any 4+-4+;	DOUBLES					3NT: 1st/2nd: Gambling, 3rd/4th: to-play		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	; Jumps; NT bids)					1C (1NT): 2C both Majors,2D 1 Major, 2M 5M+4C		
T/O double thru 4♥	TAKEAUT DOUBLES (Style; Responses; Reopening)							
CUE: stopper-ask w/solid m or two suiter, 5+ - 5+, M + M or M + m	May be li	ght with classic shape or	r 12+			Special 1NT overcall: (1	(X) – 1NT: 8-17, 4M - 5+m	
VS. ARTIFICIAL STRONG OPENINGS	Responses: CUE: 8+ with both M or strong; 1 ♥/♠: nat, NF;					SPECIAL FORCING PASS SEQUENCES		
After 1♣ (art): 2♦= 5/5+ both majors OR major+minor	2♣/♦: nat, NF; -2♥/♠: nat, INV					After 2/1, after we bid game, after strong sequences		
1NT= (6)8-15 with 5+* and 4M						after strong redouble		
After 1♣ (15+ hcp): - dbl/1♦: 5+ ♥/♠; - 1♥/♠/ 1NT: two suiter, 4+ -4+,								
$\clubsuit+ \lor \text{or} •+ \spadesuit/ •+ \lor \text{or} •+ \spadesuit/ •+ \bullet \text{or} \lor + \spadesuit, 2^{\text{nd}}$ level or higher this suit oder next 2	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES / REDOUBLES					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENT'S TAKEOUT DOUBLE	Often Lead – directing Double, Lightner double, Asking redouble					1C (1NT): 2C both Majors,2D 1 Major, 2M 5M+4C		
Rdbl: 13+ any or 10+ w/o supp; 1 ♥/♠ - (Dbl) - 2 •/♥=7 - 10 w/support;	Penalty of	loubles by responder a	after 2/3/4	level openi	ngs			
1M - (Db1) - ? : 2NT=10-12 with 3+M; 2M=weak; 3M=pre; 1NT/2♣/◆=transf		when the bid slam afte						
1 ♣ - (Dbl) - ? : 1 ◆/♥= Transfer 5+M 0+hcp or 4cM 6+hcp, 2m nat. NF			-			PSYCHICS: rare		
1♣ - (Dbl) - ?: 1♠ Transfer to 1NT 7-10hcp, 1NT both minor 0+hcp						3rd hand opening may b	e weaker	
1 ◆ - (Db1) - ? : xx = hearts, transfers								

	TIC	MIN		CONVENTION CARD					
OPE-	IF	no.	NEG.	DECOMPOSI	DEGDOVATA	GLIDGEOLIENT AVOTVON	DAGGED II DIDDING		
NING	AR TI	of cards	DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED H. BIDDING		
1 &	X	0	4♥	11-13(14) bal	1 ♦: 0-6 hcp, any or 7-11 hcp, unbal w/o 4M or	1NT/2NT: 18-20/22-23 hcp, bal, NF; 1 ♥/♠: nat, 4+(3), NF; 2♣:	2 ♣ /♦: nat 5+, NF		
				11-18 hcp, nat, 4+♣ or	(13+)16+ hcp, bal w/o 4M, F	nat, NF; 2♦: art, FG; 2♥/♠/3♣/♦: nat, S-F; 3♥/♠: 6+♥/♠-5+, FG			
	18+ or 8 tricks		18+ or 8 tricks	1 V / ♠ : 7+ hcp, nat, 4+(3) V / ♠ , may have 5m, F	1 a : nat, 4+(3), F; 2 a : nat, 5+, FG; 1NT: nat, NF; 2 a : nat, NF;				
						2 • :16+ hcp, relay w/3+ ▼/ ♠, FG; 2 ▼/ ♠ and 3 ▼/ ♠: L/R			
					1/2/3NT: 7-11/11-12/13-15 hcp, nat, bal, limit, NF	2♦:18+ hcp, relay, FG			
					2♣/♦: 11+ hcp, nat, 5+♣/♦, FG	2 ♦ / ♥ / ♠: nat, 4+ ♦ / ♥ / ♠; 2NT: bal; 3 ♣ / ♦: min; 3NT: bal w/o 4M			
					2♥: 10-11, 3♥/♠ (54m); 2♠ 10-12 bal+unstopped M,	1♣ - 1 \checkmark /♠ - 1♠/1NT – 2X: transf, weak or inv or str, F1 (FG)			
					3♣/◆: good m to 3NT, NF;	1♣ - 1♥/♠ - 2♣ - 2♦: relay, F1			
					3 v /♠: 13-15 hcp, (xxx)♠/ v , bal, FG				
1 •		4+	4♥	11-22 hcp, nat, 5+♦ or	1 v / ♠ : 5+ hcp, nat, 4+(3) v / ♠ , may have 5 ♣ , F;	1 ◆ - 1 ♥/ ♠ - 1NT - 2X: transf, weak or inv or str, F1	24: nat 5+, NF		
				11-15 4441, 1444	1/2/3NT: nat, bal, NF; 2♥ bal 11-12,2♠ 6-10 Majors, ;				
				11-21 two- suiter with ◆	2♦: 10+, inv min, F1, 3♦: 6-9, w/3+ fit				
1♥		5	4♥	11-18 (21) hcp, nat, 5+♥	1NT F1, 2/1 natural GF, 3M: pre-empt, 3M – 1: SPL in o. Major	1M – 1NT - Gazilli + Transfer above 2nt	2♣ drury, 2♠ ♣ Forcing		
1 🛦		5			3M – 2: 4c Fit invite; 3M – 3: SPL in minor, 3M – 4: 15HCP+Fit	1M – 2M: M+1 any shortness, M+2+3+4 LST	2♣ drury, 2Nt ♣ Forcing		
			2♠/3♣(♥): 6-11 any sing, 3+♥/sing m (♥), 3+♠						
					2/3 v /♠: 7-9/3-6, 3+ fit; 3♦: inv, 4+ fit; 2NT:5+♣,F				
1NT		4♥ 14−17		14 – 17	2♣: Stayman, F1; 2♦/♥/♠/NT: transfer; 2♠: or inv	1NT-2♣-2♦-2♥: nat, weak, NF; 2♠: relay, FG			
					3♣: asking for 5cM; 3♦: 22(54); 3♥/♠:(31)(54)	1NT-2 ♣ -2 ♦ /♥/ ♠ -2 ♠ /NT/3 ♣ : relay, FG; -2 ♥ / ♠ /NT: inv, NF			
					4♣: both Majors 4♦/♥: trf; 4♠: to play; 4NT: inv, NF				
2*	X	5H		5-11 HEART + ANY 5+5+	2D relay, 2N forcing with Spade				
2 •	X	5S		MULTY, W2 in M	2H/2S/3H/3S pass or correct, 2NT strong Relay				
		0.0		Or 22-23 BAL	4C bid your M in Transfer, 4D bid your Major				
2 🗸	X	5+*		5 – 11 SPADE + MINOR	2S to play, 2N Relay, 3C p/c, 3D inv+ in Spade				
		4+		5+5+	* **				
2 🛦	X	5+	_	5-11 5+5+ BOTH MINORS	2NT Relay,				
2NT	2NT X	_	20 - 21 HCP	3. puppet stayman, 3D/H/4C/D/H/S Transfers					
					3S minor stayman				
3♣		6	_	preemptive	4♦ RKCB	HIGH LEVEL BIDDING	l .		
3♦		6		preemptive	4♣: RKCB	Key-Card-Blackwood (4NT for ♠ /♥/♦, 4♠ for ♠) 30-41			
3♥		6	_	preemptive	4♣: RKCB	Cue-bids (1st/2nd round controls), Splinter Bids, asking bids over 1r	nt opening and KCB		
3♠		6	_	preemptive	4♣: RKCB 4♥: to play Josephine, Trump invitation, Invitation, Singasking,				
3NT	X		_	Gambling, 4th pos.: nat	4♣/5♣: NF relay; 4♦: relay, GF	ЕКСВ			
4 	X	7	_	Preemp. with (7)8♣					
4 •	X	7	_	Preemp. With (7)8♦					