DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2level; Reopening)
1 st level maybe weak 2 nd level sound, cue= F1(after 2/1 always fit)
New suit F1 after 2/1 overcall, over 1/1 constr. but NF
In bal.seat 4 cards more likely
1NT OVERCALL (2 nd /4 th live; Responses; Reopening)
15-17 / 10-16, same as on our 14-16 NT opening
After 1M-(p)-(p)-1NT(10-16) 2♣ is a relay asking for strength
After 1m-(p)-(p)-1NT shows ~ 10-14
Over all (strong) 2NT-overcalls we play system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit:weak, 2NT=F1
2-Suit: 1M-2NT=♦+oM, 1m-2NT=Ghestem, 1♣-3♣=♦+♠,
$1 \diamondsuit -3 \clubsuit = \clubsuit + \spadesuit$ wk, $1 \diamondsuit -3 \diamondsuit = \diamondsuit + \spadesuit$ strong, $1M-3m = m$'s wk/strg
Reopen: jump=intermediate, 2NT=18-20-> Puppet, Transfers
Transfer of the second of the
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)
Ghestem mod., step1 ask f. min/max, $1 \clubsuit / \diamondsuit - 2 \diamondsuit = M$'s, $1 \clubsuit - 2 \clubsuit = n$ at
Reopen=same
Jump-cue=running suit, asking for stopper
1♣/♦-(p)-1x-2♣/♦=other 2 suits 2x nat., 1NT=nat
,
VS. NT (vs. Strong / Weak; Reopening; PH)
2♣=both M's Reopening: same
1 2
2♦= 1 M or 5M5m strong
2 ♦ = 1 M or 5M5m strong 2 ♥ = 5 + ♥/4 + m
2 ♦ = 1 M or 5M5m strong 2 ¥ = 5 + \$\$/4 + m 2 ♠ = 5 + \$\$/4 + m.
$2 \blacklozenge = 1 \text{ M or } 5\text{M5m strong}$ $2 \blacktriangledown = 5 + \blacktriangledown / 4 + \text{m}$ $2 \blacktriangle = 5 + \blacktriangle / 4 + \text{m}$. $2\text{NT} = 4 \blacktriangledown + (5)6 + \text{m}$
2 = 1 M or 5M5m strong $2 = 5 + \sqrt{4 + m}$ $2 = 5 + \sqrt{4 + m}$. 2NT = 4 + (5)6 + m 3m = 4 + (5)6 + m
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2♦=1 M or 5M5m strong 2♥=5+♥/4+m 2♠=5+♠/4+m. 2NT= 4♥ + (5)6+m 3m= 4♠ + (5)6+m X= good hand, as passed hand 4M5m X: might be weaker VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) T.O; cue=strong 1 suiter, intermediate jumps, 4♣/♦ over 2x=leaping Michael's; over 3m: 4♣=om*M, 4♦=M's NT bids nat -> over 2NT overcall Puppet, Transfers VS ARTIFICIAL STRONG OPENINGS Vs.1♣strong X=T.O.; NT bids =m, 2♦=M's Vs.2♣strong X=♣ OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS						
OPENING LEADS STYLE						
	Lead		In Partner's Suit			
Suit	3/5		3/5			
NT	3/5 4th poss if 3rd too high		3/5			
Subseq	Subseq same			same		
Other: 1st discard: odd= enc., rev.Smith vs.NT, in middle-game						
ATT-tend	dencies					
LEADS						
Lead	Vs. Suit		Vs. NT			
Ace	Ax, AKx		Ax, AKx			
K	Kx, KQx		KQJ, KQ10			
Queen	Qx, QJx		KQx, QJx			
Jack	Jx, KJ10,J10		AQJ, J10			
10	10x, 109		A/KJ10, 109			
9	9x,98xx		A/K/Q109			
Hi-x	Even		Even			
Lo-x	Odd		Odd			
SIGNAL	S IN ORDER OF P			T		
	Partner's Lead	Declare	r's Lead	Discarding		
1	Att	Count		Att		
Suit 2	Count	S/P		S/P		
3	S/P	~		count		
1	Att	Count		Att		
NT 2	Count	S/P		S/P		
3	n			Count		
	Discards: odd=enc.			in NT-contracts		
	., in suit contracts h	ngh cards	encourage.			
Standard of	count					
		OUBLE				
TAKEOU	JT DOUBLES (Sty	le, Respoi	nses; Reope	ning)		
1st level maybe light, cue=F1,						
jump in M can be 4 cards, 8+ in balancing seat						
SDECIVI	L; ARTIFICIAL &	COMPET	TTIVE (PE	DOUBLES		
	X denies 4 after 1		111 A E (VE-	JUOUBLES		
_		iii-1 ▼ - Λ				
1♣-(1♦)-X shows 5-7 HCP Responsive (usually denies 4M), support x+xx, comp., ROPI-DOPI						
DEPO-REPO at 6-level						
DLI U-K						



INTERNATIONAL CONVENTION CARD

CATEGORY: Blue NCBO: AUSTRIA Arno Lindermann

EVENT: EC Opatija Tino Terraneo

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Precision Club

1 **4** (16) 17+ any

1 ♦ 2+ cards, catchall, 11-15 (16)

Sometimes upgrade

1NT Opening: 15-17 vul, 14-16 non vul 2 OVER 1 Response: Forcing to game

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2 = 6 + 10 - 16, may have 2^{nd} suit

2 ♦=3-suiter, short ♦ 4414, 4405, (43)15, 10-16

2♥ ♠= weak-two

SPECIAL FORCING PASS SEQUENCES

When our side has created a forcing situation pass is enc in high level bidding, X= disc.

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

PSYCHICS: rare

OPEN	IF ART.	MIN NO. OF CARD	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING COMPETITIVE BIDDING	
1♣	✓	0	7♠	(16) 17+ any	1 ♦=0-7 any, 1♥=8-11 any shape < 5♠, 1♠ 8+HCP,5+♠, 1NT= 5+♥,(11)12+,2♣/♦= 12+, 5+cards, 2♥=12-13bal.2♠=4441,12+	1		
				nv 17+ bal. vul 18+bal.	2NT=14+ bal,, 3any=7 cards, TRF, 3NT= solid suit	1 1 + 2 = 5 + 18 - 20NF 1 1 + - 2 + = 5 + / 4 ▼, NF		
1 ♦		2	4♠	11-16, 2+ cards	1♥/♠=nat, 4+, 1NT=5-10, 2♦=inv m, 2♥=5♠+4♥, inv,, 2♠=5/4 m, inv	1 ♦ -1 回 ·-2 ♣ 5 ♣/4 ♦		
				4♦5♣ poss,	2NT=11-12bal., 3♣=invit., 3♦=pre., 3♥/♠=6+, weak	1 ♦ -1X-1N->2-way checkback		
1♥/♠		5	4♠/♥	10-16 (in 3rd seat 4poss)	1NT=SF,2♣♦♥=nat, 1♥-2♠=7-10, 2NT=10+support,3♣/♦inv/mixed raise	2♣rebid: Gazzilli-Style, long suit trialbids		
					1 ♥ ♠ - 3 ♥ ♠ = pre, 1 ♠ - 3 ♥ inv. 1 ♥ - 3 ♠ / 4 ♣ / ♦ = spl, 3NT = raise to 4M w. extras	After X: 1NT=good raise	2 . = rev. Drury	
1NT			4♠	14-16, bal 5-card M or	Stayman, 2♦♥Trf with super acceptance, 2♠: minor-suit Stayman,	After Transfer new suit=nat, FG, 1NT-2♥-2♠-3♥=5-5		
				6-card min possible	TRF to ♣♦-> new suit sgl, 3♦optional Stayman,3♥= strg oM	1NT-2 - -2 ♦ ♥/3 - = R,1NT-2 2 + - 3 + :nat., FG	Over comp: X=neg.	
				5422or5431 rare but poss	3. 17/18 bal, 4. 4. 4 = SAT, 4NT= Blackwood	1NT-2♣-2♦-3♥/♠=shortness	Rubensohl	
2*	√	6	4♠	6+ ♣ , 10-15	2 ♦=Relay, 2♥/♠=5+cards NF, 2NT=puppet to 3♣-> 3♦♥♠=FG 2suiter w.	22		
				In 3 rd hand might be 5 cards		2NT/3♣=max./min no shortness, 3♦♥♠6♣5, 3Nsolids		
2♦	√	0		3-suiter, short in ♦ 10-16,	•	2♦-2NT-3♣= min->3♦R3♥♠(34)15 3NT4414 4♣ 4405		
						3♦= 4414 max 3♥♠ (34)15 max 3NT=4405 max.		
2♥♠		5		Weak two in♥/▲_cld be 5cards	2NT= Relay, New suit =F1, Jumpshift sets this suit as trumps	2NT=R -> 3♣= fair 3♦= max 3M = min 3oM: nat		
		_		Style depending on vul+pos.	Transfers over opps t.o dbl♦♥	-> next steps asks for shortness		
2NT			4♥	20-21 bal.		2NT-3♣-3♦=1 4card M→3♥=4♠,3♠=4♥ 4♦=both		
						2NT-3*-3♥= no4card♥		
3♣♦♥		6		Preempt, strength dep. on vul	New suit=F1 over3M 4m is nat or cue			
				and pos.	Over 3♣/♦ 3♦/4♣ Fit +slamish-> next step min.			
3NT	✓			Gambling, 0-1/2 stoppers	456♣=p/ c, 4♦asks for singleton	3NT-4♦-4♥♠ sgl in ♥♠, 4NT: no sgl		
						5♣♦: corresponding sgl		
4* ♦ ♥		6		Preempt, 2 nd seat more sound	Over 4M new suit is cue			
4NT	✓			Specific Blackwood	5&=no ace 5♦/♥/&=this ace 5NT=& 6&=♦ Aor&♥aces 6♦=♦♥or& A			
					6♥=♣♦or♥♠ 6♠=3aces			
						RKCB 1430, next step asks for Q of trumps,		
						mixed-cuebids, ROPI-DOPI /		
						DEPO / REPO, Splinter, 2NT= support after 1M,		
						After 4NT 5NT is grandslamtry asking for unbid extras,	a jump to 5NT=Josephine	
						5NT in a cue-bidding sequence in the 5th level is RKC	В	
	\vdash							
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	H							
	$\sqcup \sqcup$							