

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural, new suit non forcing
Over 1 ♥ or 1 ♠ Michaels
Over 1 ♣ or 1 ♦ 2 ♦ both majors minimum 9 cards
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd 15 – 18 sytem on
4 th 10 – 14 natural forcing is opponents suit
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, natural 5 + cards
1 X – 2NT = minors min. 9 cards
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Over majors Michaels
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ both majors min 4,4 in all positions
Dbl = strong hand
1 NT dbl any Nat bid dbl is negative
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
NT is natural
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1 ♣ 2 ♦ both majors minimum 9 cards
Double is takeout
2 NT minors
OVER OPPONENTS' TAKEOUT DOUBLE
Natural redouble 10 + HCP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	3 rd /5 th	3 rd /5 th	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx..	AKJ10	
King	AK, KQ, KQ109	KQ109	
Queen	QJx	QJx	
Jack	J 10x	J 10x	
10	10 9x	10 9x	
9	9x	9x	
Hi-X	2,4	2,4	
Lo-X	3,5	3,5	
From a sequence the highest			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	Hi enc.	Hi enc.	Hi enc.
NT	Lo enc.	Lo enc.	Lo enc.

W B F CONVENTION CARD
NCBO: Austria
PLAYERS: Jan Fucik – Gunther Purkarthofer
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong Club 17 + HCP
Canape Style opener and responder
INT 15-17
1 ♦ with four card major very seldom
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1 ♣ 17 + HCP any distribution if balanced 18 + HCP
2 ♦ 10 – 14 HCP 5 ♠, 4 ♥
PSYCHICS: seldom

Openings	Xart	Number of cards	Neg X	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	X	0	7	17 or more HCP 18 or more HCP if balanced	1♦ 0-6 HCP, 1♥ 7+ HCP, 1♠ 3 controls, 1 NT 4 controls, 2♣ 5 con, 2♦ 6 con 2♥,♠ 6 or 7 cards weak	1♣ - 1♠ - 1 NT = 3 con 2♣ = 4 con 1♣ - 1 NT - 2♣ = 3 con 2♦ = 4 con 1♣ - 2♣ - 2♦ = positive 5 card suit	
1♦	X	2	4	11 – 16 HCP seldom with 4 card major, canape style	canape style 2 NT 12 + HCP 2♣,♦ forcing 1 round canape style minimum 3 cards 3♦ barrage 1♥ or 1♠ canape style could be less than 4		
1♥		4	4	11 – 16 HCP canape style	Canape style 2 NT 12 + HCP game forcing in NT 3 NT good hand for 4♥ 2♥ less than invitation 3♥ invitation to game 1♠ canape style could be less than 4 2♣,♦ forcing 1 round canape style minimum 3 cards	1♥- 2X – 2♠ non forcing invitational 1♥-X-2NT invitational with 4♥	
1♠		4	4	11 – 16 HCP canape style	Canape style 2 NT 12 + HCP game forcing in NT 3 NT good hand for 4♠ 2♠ less than invitation 3♠ invitation to game 2♣,♦ forcing 1 round canape style minimum 3 cards 2♥ 5 + cards invitational	1♠- 2X – 2♥ non forcing invitational 1♠-X-2NT invitational with 4♠	
INT			4	15 – 17 HCP 5 or 6 card suit possible	2♣ stayman, 2♦, 2♥, 2♠, 3♣, 3♦, 3♥ transfer 2 NT invitation to game, 3♠ invitation to slam after 2♣ 3♥,♠ short suit	After double 2♣ is escape 2♦,♥ is transfer Redouble is natural to play	
2♣		5	4	11 – 16 HCP	2♦ relais asking for strength and distribution		
2♦	X	5♠ 4♥		10 – 14 HCP	2 NT relais asking for strength and distribution 3♣,♦ non forcing natural	3♣ min 5,4 - 3♦ max 5,4 - 3♥ 5,5 3♠ 6,4	
2♥		6		6 – 11 HCP	2 NT relais asking for strength 2♠, 3♣, 3♦ non forcing natural	3♣ bad suit bad points, 3♦ bad suit good points, 3♥ good suit bad points 3♠ good suit good points, 3 NT A,K,Q	
2♠		6		6 – 11 HCP	2 NT relais asking for strength 3♣, 3♦, 3♥ non forcing natural	““““	
2NT	X	5♣ 5♦		6-11 HCP	3♣, 3♦ to play		
3♣		7		Pre. natural	Non forcing non vulnerable		
3♦		7		Pre. natural	Non forcing non vulnerable		
3♥		7		Pre. natural	Non forcing non vulnerable		
3♠		7		Pre. natural	Non forcing non vulnerable		
3NT		7♣ or♦		Acol	In 1 st and 2 nd hand no Stopper		
4♣,♦,♥,♠		7+		Pre. natural		Blackwood 4 NT 5♣ 3/0, 5♦ 4/1, 5♥ 2, 5♠ 2+, 5 NT 2 aces/void 4 NT any opponent bid pass = 1 ace, double = no ace	

