DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					EBL CONVENTION CARD
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING LEADS STYLE					EDE CONTENTION CARD
Overcall with jump to level 2= 6 card and <10 hcp	Lead In Partner's Suit					CATEGORY: GREEN
Overcall with jump to level 2= 0 card and <10 hcp	Suit	$2^{\text{nd}}/4^{\text{th}}$		$2^{\text{nd}}/4^{\text{th}}$		CATEGORI: GREEN
Overcall to level 1= usually 5 card and >6 hcp	NT	$2^{\text{nd}}/4^{\text{th}}$		$2^{\text{nd}}/4^{\text{th}}$		
Aggressive 1 level, sound 2 level, jump raise is preemptive, que-	Subseq		nce the highest	From sequence the h	ighest	ALL EVENTS
bid is F1	Buoseq	(except on lead in NT*)		ignost	P. Angelopoulos – S. Zozis	
New suit from the partner of overcaller is not forcing, but highly	Other:from 2 small the highest					1.7 Migeropouros S. Zozis
invitational. Jump in new suit shows fit and usually values in this			ts promise good su	_		
suit	blockage, K an	d J ask for attitude	es promise good se e.			
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
$2^{\text{nd}}$ : 1NT=15(14)-17 and we bid as if the opening bid was 1NT.	Lead Vs. Suit Vs. NT					SISIEM SOMMINI
4 <sup>th</sup> : 11-15 vs minor open, 12-15 vs major open/ system on	Ace			Ax(+), $AKx(+)$ , any go	od suit	GENERAL APPROACH AND STYLE
If we bid 1NT after the opponents have already bid 2 suits, then	King $AK, KQ\chi(+)$		/	AKx(+), KQx(+)		5 card majors, 2 over 1 game forcing, 1NT to a major
we promise the other 2 suits, at least 4-5 with less defensive values than double	8					opening is almost forcing
man dodote	Queen	Qx,QJ(x+)		Qx, QJT9, QJTx+, AQJx+, KQ109(x+)		1♣= all the balanced hands 11 to 14 hcp and 18 to 19 hcp or a hand with clubs unbalanced 10-20 hcp
	Jack	JT(x+), Jx, k	CI10(x+)	J, JT(x+), Jx, QJ(x+)		1 ♦= 5 card unbalanced or 4-4-4-1 distribution
JUMP OVERCALLS (Style; Responses; Unusual NT)	$\frac{10}{10}$ HT(9+), Tx		10(A+)	HT9x+, T, Tx, HJ10(x+	)	1NT=15-17hcp
2NT=usually 5-5 the minors (or the lowest 2 remaining suits)	9	T9(+), 9x	T9(+), 9, 9x		,	We open very light if unbalanced.
Cue-bid=the highest 2 remaining suits						we open very light if unbalanced.
3.4=the highest and the lower suit	Hi-X Sx, xSxx		HvvSv(±)	Sx, xSxx		
<u> </u>	Lo-X   HxS, HxxS, HxxSx(+)   HxS, HxxSx(+)					
Reopen: 12+hcp, 6 + cards  DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead   Declarer's Lead   Discarding				SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct cue-bid promises 2 higher suits.	1 attitude		Suit preference	e Suit preferen	ce	2 ♦=at least a 5 card major <8 hcp
Jump cue-bid asks for stopper.	Suit 2 Suit preference		count	count		2♥=6 card with 8-11 hcp
sump eas old ability to stoppers	3 count					2 <b>a</b> =6 card with 8-11 hcp
	1 attitude		Suit preference	e Suit preferen	ce	3NT= both minors preemptive
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Suit preference		count	count		51(1 = 50th minors preemptive
Dbl to strong (14-17) NT promises 5+ c in a minor + 4 c in a major.	3 count			Count		SPECIAL FORCING PASS SEQUENCES: in principal when the majority of points has been established.
Dbl to weak NT promises usually the upper limit of the NT.	Signals (inclu	ding Trumps):				
2♣=majors, 2♦= one-suited major, 2♥/♠=M+minor	When the lead is A we give usually attitude (high+even asks higher suit, high+odd asks lower suit), if it is K we give suit preference.					In competition new suit may be lead directing.
	Playing the trumps we can play suit preference.					
	DOUBLES					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)			le; Responses; l			
Dbl vs preemts promises values and cards in the other suits.			crambling NT afte			
After weak-two doubled we play Lebenshol.		uble up to 3 hearts				
Cue-bid is two suiter	Support double up to 2 hearts Ater 2 suits bid by opps Dbl is near opening strength- NT overcall is weak T/O					
	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					PHYSICS: rare
Dbl vs strong 1 ♣: a} dbl=black/red colours, b} 1 ♦=minors or	DOPI-ROPI, NEGATIVE, SUPPORT, RESPONSIVE, LEAD DIRECTING					I II I SICS. I'dle
majors,	LIGHTNER	EGATIVE, SUPP	OKI, KESPUNSI	<del>-  </del>		
majors, c} 1NT=♦+♠ or ♣+ ♥.		E (RE) DOUBLE		+		
Dbl vs strong 2*:both majors	MAXIMAL OVERCALL					

OPE NING	TICK IF ARTIF ICIAL	MIN. NO. OF CARD	NEG. DBL THRU							
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*	all the balanced hands 11 to 14 hcp and 18 to 19 hcp or a hand with clubs unbalanced 10-20 hcp			We play transfer responses: $1 = 4 + 4$ , $1$	1 ♣ -1 ♦ -1 XA=18-19hcp balanced 1 ♣ -1 ♦ -1 ♥=11-14 hcp 1 ♣ -1 ♠ -1 NT=11-14hcp 1 ♣ -1 ♠ -2 ♦ =18-19hcp balanced 1 ♣ -1 ♠ -2 NT= reverse 5 ♣ +4 ♦ $\rightarrow$ 3 ♣ / ♦ = for pass 3 ♥ / ♠ = F with ♣ / ♦	Opening bid from 9 hcp				
1♦		4	4♥	Unbalanced 10+ hcp	2NT=11-12 bal, 3 level responses=6c+ weak  2 ◆=GF, 2 ▼=10-12 hcp 4+ ◆, 2 ♣=8-10hcp 3+ ◆ or 7-9 hcp 4+ ◆,  2NT=invit, 3 ♣=for pass, 3 ◆=0-6hcp, 3M=splinter	1 ♦ -1 ♥ -1 NT = 11 - 14 hcp with singl ♥ → 2 ♣ = puppet for $2 ♦$ and $2 ♦ = GF$ , $1 ♦ -1 ♠ -1 NT = 5 ♦ +4 ♥ → 2 ♣ = puppet$ for $2 ♦$ and $2 ♦ = GF$ , $1 ♦ -1 M - 2NT = 16 + hcp with fit, 1 ♦ -1 ♥ -1 ♠ = F1$				
					1NT=almost forcing, 2♥=8-10 hcp	1 ♥ $-2$ ♥ $-3$ ♥ $=6$ +c, invitation for 3NT	Drury, Bergen (system on)			
1♥		5	4◆	10+ hcp	Bergen raises, Jacoby, 3NT=10-11hcp, 4c fit & void ♠ 2♠=singl any, 3c fit 10-11hcp, 1♥-3♠=any splinter 4c+ 1♥-2♣=2c+♣ GF, 4♣/♦=void All splinters = 10-11 hcp (9 if 5c fit)	1 ♥ -2 ♥ -2 NT=at least invitation F1 1 ♥ -1 ♠ /1 NT -2 ♣ = Gazzilli,* 1 ♥ -Ddl-Cappelletti*, 1 ♥ -2 ♥ -3 ♣ / ♦ = 5 - 4 invit, 1 ♥ -1 ♠ /1 NT -2 NT = 19 +, 6 c ♥ GF				
F					Bergen raises, Jacoby, 1 ♠ –3NT=any splinter 4c+	Similar to 1♥	Drury, Bergen (system on)			
1♠		5	4♥	10+ hcp	1♠-3♥=3c♠ 10-11hcp any singl, 1♠-2♣=2c♣+ GF, 1♠- 4♣/♦/♥=void					
INT				15(14)-17hcp balanced or semi- balanced (may have 2-2-5-4)	2♠=trf for ♣, 2NT=trf for ♠,3♣=5-5 m weak, 3♠=5-5 m GF, Transfer-texas-smolen-gerber	1NT-2♣-2♥-2♠=4♠ invit,1NT-2♣-2♦-2NT=inv maybe without M,1XA-2♣-2♥-2NT=inv without M	We play the same if we interfere or reopen with 1NT			
				(we can have 5c M if 5 small, or 6c minor)	3♥/♣=singleton with 5-4 in minors	1NT-2♣-2♠-3♥=fit♠ without singl, slam interest (the same 1NT-2♣-2♥-3♠ maybe singl ♠, 1NT-2♣-2♦-4♦/♥=6-4 maj/1NT-2♣-2♦-3♦:5–5M				
2.	у	0	4 🖍	22+hcp or almost GF hand	$2 \spadesuit = 5 + \text{hcp}, 2 \blacktriangledown = 0 - 5 \text{ hcp}$ 2 ♠ = 5 + c with 2 honors, 2NT=5c ♥ +2 honors	After $2 - 2 / \sqrt{-2}$ NT we play puppet, trf, texas				
2♦	у	0		5c+M, <8hcp	2NT=asks:3♣=weak♥, 3♦=weak♠,3♥=good♥, 3♠=strong♠, 2♦-3♣/♦=F	2 ♦ -2 ♥ -2 ♠ -3 ♣ / ♦ =to play 2 ♦ -2 ♠ -2NT-3 ♣ / ♦ =to play				
2♥		6		6♥+, 8-12hcp	2♠=not forcing, 2NT=asks, 3♣/♠=F, 3♥= invitational 3♠=6c F, 4♣=RKCB, 4♦=splinter	2NT-3♣=any short, without 4c3♦: ask, 2NT-3♦=6-3-2-2, 2NT-3♥=4c♣, 2NT-3♣=4c♦, 2NT- 3NT=4c♠				
2.		6		6♥+, 8-12hcp	2NT= ask,3*/•=F, 3♥= 6c, 3 *=inv, 4*=RKCB, 4 *=σπλίντερ	2NT-3♣=short any without 4c3♦: ask, 2NT-3♦=6-3-2-2, 2NT-3♥=4c♣, 2NT-3♣=4c♦, 2NT-3NT=4c♥				
2NT				20(19)-22 hcp	Puppet stayman*, transfer, texas					
3♣/♦		6		6-7 c <b>♣</b> / <b>♦</b> <10 hcp	New is forcing, 4♣: if it is not competitive is RKCB	After of interference of the opponent it may be lead directing				
3♥/♠		6		6-7 c ♣/ ◆<10 hcp	New minor is cue-bid	HIGH LEVEL BIDDING				
4♣/◆/♥ /♠ 3NT		7		Pre-empting  Both minors preemptive		RKC 0/3-1/4-2noQ-2+Q (5NT=2+any void, 6 any=1 or 3+ a When there is uncompetitive fit in minor 4 in the minor is =1/4, 4°=2noQ, 5°=2+Q, 6°=5m=1A+void, 5level Blackwood, GERBER after NT opening, que-bi Serious 3NT after fit in	s RKC: 1° step=weak, 2° = 0/3, 3° =2A+void, DOPI/ROPI, exclusion ids show 1 <sup>st</sup> or 2 <sup>nd</sup> round control,			