



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			WBFC Convention Card 	
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE			NCBO Logo & Coloured Sticker: 	
RUBENS ADVANCE responses to simple overcall		Lead	In Partner's Suit		
minorsuit overcall - NT responses natural, NF	Suit	3 rd - even, low - odd	1/3/low	CATEGORY: BLUE – strong club NCBO: SLOVAKIA EVENTS: All Events PLAYERS: KEMENOVA-TOMCANI UPDATE: 04/2014	
majorsuit overcall – 2NT response with fit if jumpcuebid not available	NT	2 nd / 4 th	1/3/5		
	Subseq	Att in NT during play	Same		
	Other: 9/10 = 0 or 2 higher from interior sequence vs suit			SYSTEM SUMMARY	
	We may lead 5 th against suit if 3 rd is a 9.				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			GENERAL APPROACH AND STYLE	
15-18 (2 nd) – system on	Lead	Vs. Suit	Vs. NT		
11-15 reopen	Ace	AKx(+), Ax(+)	asks unblock or count	Strong club – 16+ (17+/18+ if balanced depending on vul. and pos.) Possible short 1♦ (2+) 5-card majors (1NT-F1) 3th seat openings may be lighter 2/1 GF	
LEBENSCHOL SLOW	King	AK, KQx(+), Kx	AKJ(+), KQ(J/T/9)(+), Kx		
	Queen	KQ, Qx, QJ(+)	KQT9(+), QJ(+), Qx		
	Jack	JT(+)	JT(+), HJT(+)		
JUMP OVERCALLS (Style; Responses; Reopen)	10	T(+), HJT(+), T9(+)	HT9(+), T9(+)		
Natural weak, new suit=F1, reopen constructive	9	HT9(+), 9(+)	H9(+), 9		
Vs non-strong 1♠ => 2♦ = majors	Hi-x	S(+), Sx, sequence	2nd from bad suit		
Intermediate jump overcalls R vs W	Lo-x	HxSx, HxS	4th from ok suit, xXx, xX		
	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer's Lead		Discarding
"MICHAELS CUE" – unlimited	Suit	1 ATT (small=ENC)	CT	Small = ENC	1♠ - strong
JUMP CUE NAT		2 CT (small=EVEN)	S/P		1♦ - 11-15 nat or semibal. range - depending on vul. and pos.
(1♠)-2♣ = natural		3 S/P			1N - 10-12 (W seat 1,2 and W/R seat 3) or 15-17(seat 4) or 14-16 (else)
VS. NT (vs. Strong / Weak; Reopening; PH)	NT	1 ATT (small=ENC)	C/T	Small = ENC	1N can be semibalanced (5M, 6m, sometimes stiff ♠ all OK)
2♣ - majors, 2♦ - ♦+M (♦s usually longer), 2M natural		2 CT (small=EVEN)	S/P		2♣ - 10-15 6+
2N - minors, 3x natural		3 S/P			2♦ - 10-15 / 3 suited 4-4-1-5 / -1 card
X vs strong 1NT = ♣+M (♣s usually longer)	Signals (including Trumps): S/P or echo with ruff possible			2M - weak 2	
X vs weak 1NT = penalty, passed hand X = as vs strong NT	Often S/P			3N - gambling	
	Vs NT: REVERSE SMITH, REESE COUNT			LEBENSCHOL-SLOW	
	Doubles			FIT SHOWING JUMPS with passed hand	
				FIT SHOWING JUMPS after overcalls	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)				
LEBENSCHOL after t/o double of nat 2x	Thru 4♥				
"MICHAELS CUE"	CUE BID (GF)				
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
VS. ARTIFICIAL STRONG OPENINGS	NEGATIVE DOUBLE, stronger than direct bid			SPECIAL FORCING PASS SEQUENCES	
Truscot – suit+next one, double/NT rounded or pointed, jumps nat.	RESPONSIVE DOUBLE			When in GF, or after overcall of 1♠ on 4+ level, pass/dbl inversion	
OVER OPPONENTS' TAKEOUT DOUBLE	SUPPORT (RE)DOUBLE			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Transfer responses	LEAD DIRECTING DOUBLE, special on splinter bid			Judgement allowed in any situation	
2N over x after M opening = jordan	INVITATIONAL DOUBLE (when both sides have a fit)				
	RDBL on T/O DBL of M 10+ any				
				PSYCHICS: seldom	

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING / OTHER DEVELOPMENT
1♣	x	0		Strong 16+ 17/18+ if balanced VUL or 4th	1♣ 0-7, 1♥ 5+♠ or 11-13 bal, 1♠ 5+♥, 1N 5+♣ 2♣ 5+♦, 2♠ 8-10 bal, 2M 4-7 nat, 2N 14+ bal 3♠/♦ 4441 black/red singleton 8-13, 3♥+ 4441 strong	1♣-1♦-1M=4+ may be longer m, art responses After positive response opener can relay with fit or natural bidding	
1♦	x	2	4♦	11-15 natural Or some NT range (depends on 1NT opening range)	2♣ nat GF, 2♦ inverted, 2N nat. invit. 2♥/♠ 5♠+4♥ less than invit/invit 3♣ nat. invit., 4♣ minors invit	1♦-1♠-1N-2♥ GF, 1♦/♥-1M-1N-2♠/♦ 2 way checkback (inv/GF any) 1♦-1x-2♣ 54+ in minors either way	
1♥		5	3♠	11-15 5+ natural	1N=F1, 2/1 GF, 2N jordan (invit+ with 4+♥) Single jump invit, double splinter	2♠ after fit in ♥= game interest, 2N/3♣/3♦ short suit game try 1♥-1N-2m=better minor, can be 3(2), 1♥-1N-2x-3♥ invit with 3♥	Drury Fit jumps
1♠		5	3♥	Same as 1♥	Same as 1♥	2N after fit in ♠= game interest, 3♠/3♦/3♥ short suit game try The rest same as 1♥	Drury Fit jumps
1N	x			10-12 NV 1 st , 2 nd seat 10 -12 NV vs V 3 rd seat 15-17 4 th seat 14-16 else (5M, 6m, stiff poss)	2♣ stayman, 2♦♥ transfer, 2♠ range ask/transfer to ♣ 2N transfer to ♦, 3♣ puppet stayman 3♦ 55+ majors INV, 3M nat, slam inv, ask cue 4♣ gerber, 4♦♥ texas	1N-2♣-2♦-2♥/♠ weak with Ms/invit with 5♠; SMOLEN 1N-2♣-2M-4♠/♦, RKC/balanced slam try with 4M 1N-2♣-2M-3OM raise with any shortness After penalty x possible to show 1/2suited hand	
2♣		6	3♠	10-15 6+♣	2♦ asking (invit+), 2M constructive nat, 2N puppet to 3♣ - to play or GF 2 suiter, 3♣=>♦ or GF 1 suiter, 3♦ GF nat, 3M GF nat with 3+♣	2♣-2♦-2N/3♣ 6+♣ with max/min no 4cM 2♣-2♦-3♦/♥/♠ 6+♣/5+♦/♥/♠	Natural except 2♦
2♦	x	0		10-15 3-suited short ♦ (0/1) 4-4-1-5 - 1 card anywhere	2♥/♠/3♣ to play, 2N ask, 3N to play, else invit/to play Opener corrects 2♦-2♥ to 2♠ with 3♥	2♦-2N: 3♣ min except 4405 - 3♦ ask fragment (3N 4414) 3♦/3♥ transfer of 3cM max, 3♣ 4414, 3N/4♣ 4405 min/max	
2♥/♠		5		Natural weak 2	New suit F, after X NF, new suit with jump GF Raise - PRE, 2N ask (ogust)	2M-2N: 3♣ weak hand, weak suit, 3♦ weak hand, good suit, 3♥ good hand, weak suit, 3♠ good/good, 3N AKQ... suit	
2N				19(20)-21 5cM possible	3♣ PUPPET STAYMAN, 3/4♦♥ transfer 3♠ minor suit slam try, 4♣ 55MM, 4♠ minors	2N-3♣: 3♦ no 4cM: 3♥ 4♣ or no maj, 3♠ 4♥, 3N both Ms	
3x		6		Natural PRE			
3N	x	7		GAMBLING	4/5/6/7♣ P/C, 4♦ ask for shortness	HIGH LEVEL BIDDING / CUE-BIDDING	
						QUANTITATIVE 4NT raise, RKCB 1430	
4♣	x	7		Semisolid ♥ suit (max 1LT) 8-9 tricks (4-5 LT)	4♦ interest in slam, 4♥ to play, 4N RKC, cuebid	EXCLUSION BLACKWOOD CUE BID - 1 st /2 nd round equally	
4♦	x	7		Semisolid ♠ suit (max 1LT) 8-9 tricks (4-5 LT)	4♥ interest in slam, 4♠ to play, 4N RKC, cuebid	LIGHTNER SLAM DOUBLE LEAD DIRECTING BIDS	
4M		7		NATURAL PRE (weaker than 4m opening)	In 3/4 th seat can be stronger, to play	JOSEPHINE Specific king ask	
4N	x			Minors, PRE		DOPI, ROPI, DEPO (5 of our suit +)	

