



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
Natural, preemptive jumps and raises		Lead	In Partner's Suit	
1/1 or 2/1 responses not forcing	Suit	2/4 xxxX xXx xX Hx (H=10+)	2/4 xxxX xXx xX Hx (H=10+)	
Jump response in new suit invitational, no fit	NT	2/4 xxxX xXx xX Hx (H=10+)	2/4 xxxX xXx xX Hx (H=10+)	Category: OPEN
1NT response = 8-12	Subseq	Count (Reverse)	Count (Reverse)	Country: SPAIN
Cue-bid almost always with support, except 1D-2T-2D	Other:	Vs NT, K asks CT/UB; A asks ATT vs SUIT at 5 level		Event: European Championships PAU 2008
Reopening 2/3 pts less than direct action		I or more A asks for ATT, K asks CT		Players: Gabriel Fractman/Gabriel Carrasco
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
16-18 in 2nd pos	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
natural responses (no transfer) cuebid=stayman	Ace	AK AKx AKxx Axxx	AKx AKxx AKxxx	5 Card Major / Better Minor
Jump response inv in major, forcing in minor	King	KQ KQx KQxx	AKJxx KQ10xx KQJxx	2/1 Game Forcing
9-13 in 4th pos, same responses	Queen	QJ QJx QJxx	QJ9x QJ10x AQJx pos KQx	Inverted Minors
	Jack	J10 J10x J10xx	J109x J108x Jx	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109 10x 109x 109xx	AJ10xx A109x KJ109 10x	Special leads and carding (udca)
1-Suit: weak	9	H9x	109x H9x	
2-Suit:	Hi-x	xxx Hxx	xxxx xxx Hxx	1NT Openings: 15-17
	Lo-x	xx xxxx Hxxx	Hxxx Hxxxx	2 OVER 1 Responses: Game Forcing by unpassed hand
Reopen: Intermediate	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding
DIRECT cue = Michaels (1T-2D) 1T-2T = natural	Suit: 1st	COUNT (Reverse)	COUNT (Reverse)	COUNT (Reverse)
JUMP cue = natural in minors, asks for stopper in majors	2nd	ATT (Reverse)	LAVINTHAL	ATT (Reverse)
	3rd	LAVINTHAL		LAVINTHAL
same in reopening	NT: 1st	COUNT (Reverse)	SMITH (Reverse)	COUNT (Reverse)
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	LAVINTHAL	ATT (Reverse)	ATT (Reverse)
DONT vs strong NT [16]	3rd		LAVINTHAL	LAVINTHAL
LANDY (transfer overcalls) vs weak NT	Signals (including Trumps): LOW = EVEN OR ENCOURAGING			2♦ = MULTI
	HIGH = ODD OR DISCOURAGING			2♥ = weak ♠+minor or strong ♥
in all positions	LAVINTHAL IN TRUMPS			2♠ = weak ♥+minor or strong ♠
	DOUBLES			3♣ = preempt in ♦ or strong 4441 20+HCP major singl
	TAKEOUT DOUBLES (Style; Responses; Reopening)			3♦ = preempt in a major
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	short in X suit			3♥ = ♥+♠ 5-11 HCP at least 6-5 (or 5-6)
double = take-out	takeout, support, responsive dbls			3♠ = any solid suit (min AKQxxxx), at most a Q outside
cuebid = minors over a major, majors over a minor	neg double even after 1NT opening			3N = preempt in ♣
Jumps = two-suits over weak2 (Leaping Michaels)				4♣ = strongish 4♥ opening (8 1/2 tricks)
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			4♦ = strongish 4♠ opening (8 1/2 tricks)
General style preemptive, double shows the suit bid				4♥ = preempt
Over strong 1C: DONT -> X = ♣+other, 1♦ = ♦ + major, 1♥=majors.				4♠ = preempt
1♠ = weak with ♠, 1NT = one suited hand, 2X = weak, preempt				4N = minors, 6-6 preemptive
				SPECIAL FORCING PASS SEQUENCES
OVER OPPONENTS' TAKE OUT DOUBLE				after redoubles
preemptive raises - 1/1 forcing - 2/1 non-forcing - XX				at high level when opps defend
shows two other 4 card suits or forcing hand - 2NT=Trus				
not over majors, preempt over minors				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
				Psychics: Rare

Supplementary notes file (Spain-Carrasco-Fractman.txt) Gabriel Fractman/Gabriel Carrasco (SPAIN)

[1]

1♣ - 1M may have longer ♠,
1♣ - 1♦ - 1M shows either 4-1-4-4 or 5+♣.
1♣ - 1♦ - 1NT does not deny 4 card M.
1♣ - 1♦ can have 4 card M only if 11+.
1♣ - 1♦ - 1M - 2M forcing

[2]After 1♣ - 1♦ - 1NT transfer schema is used

After 1♣ - 1♦ - 1NT - 2♣ may be weak with ♠ or other stronger hands.

[3]

With good weak 2 opp. (something like AQJxxx) we bid

1m - 1M and then 2M.

[4]

1M - 1NT - 2m - 2M may be weak (5-7)with 3 trumps or natural with 2 (6-9).

1M - 1NT - 2m may be three cards

1♥ - 1NT - 2♣ may even be two cards if 4-5-2-2

1M - 2M = 8-10

[5]

After 1M - 2NT 3♣ may be min without singl or singl ♣.

[6]

1♥ - 2♥ - 2♠ put to 2NT then show long suit

1♥ - 2♥ - 3x short suit trial

[7]

4 card support, 9-10 with any singl, 13+ with any void.

[8]

With x - Jxxxx - Kxxx - xxx we bid 1♥ - 4♥

With x - Kxxxx - Axxx - xxx we bid 1♥ - 4♦

1M - 4♣ is good preempt in the other major

[9]

Stayman may be weak:

with short ♣, to pass any response

1NT - 2♣ - 2♦ - 2♥ to play 2♥ or 2♠.

1NT - 2♣ - 2♦/2♠ weak with ♠+m

1NT - 2♣ - 2♦ - 3♦ minor suit Stayman

SMOLEN after 1NT - 2♣ - 2♦

[10]

1NT - 2♦ may not be ♥, it forces 2♥. Then resp passes with weak hand or

1NT - 2♦ - 2♥ - 2♠ forces 2NT to describe then

3♣ = weak with both minors

3♦ = strong with both minors

3♥ = invitational 5♠ 5♥

3♠ = 5-4 minors singl ♠

3NT = 5-4 minors singl ♥

[11]

Weak 2M, 23-24 balanced or 4-4-4-1 with m singl 21+.

SUGGESTED DEFENSE: X = balanced 13-15. 2M = short suit take-out

[12]

SUGGESTED DEFENSE

Always assume weak hand

2♥ - 2♠ = takeout of ♠, other natural

[13]

2NT - 3♣ may not have 4 card major.

2NT - 3♠ - 3NT: pass, or
4m = majors with singl m
4M = minots with singl M

[14]

In most competitive situations 2NT is not natural, just desire
to compete to three level (one or two suiter, or support)
denying interest in game.

[15]

1NT (2♠) 3NT without stopper

[16]

(1NT)...

X = any one-suited hand

2♣ = ♣ + other (usually 4+5+ or 5+4+)

2♦ = ♦ + M

2♥ = ♥ + ♠

2♠ = ♠ without interest

X by partner means interest in competing, no penalty