


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WORLD BRIDGE FEDERATION CONVENTION  CARD			
OVERCALLS[STYLE;RESPONSES;1/2LEVEL;REOPENING]		OPENING LEADS STYLE						
			LEAD	IN PARTNER'S SUIT				
1-level: 4+cards, 6+HCP; 2-level: 5+ cards; 10+HCP;		SUIT	3rd/5th	3rd/5th				
RESP: New suit=F1 after 2/1 overcall; Jump shift=NAT, INV;		NT	4th	4th				
Jump raise=PRE;		SUBSEQ	Same as above	Same as above				
		OTHERS: vs NT: K ask UB/CT; A ask ATT;			CATEGORX: Precision- BLUE			
		LEADS			NEBO: CHINA EVENT: ALL EVENTS			
					PLAYERS: YANRU DONG YONGLING			
INT OVERCALL(2 ND /4 TH LIVE;RESPONSES;REOPENING)		LEAD	VS. SUIT	VS. NT	SYSTEM SUMMARY			
2nd/4th LIVE: good 15-18 HCP; RESP: system on;		A	AK (+); Ax (+)	AK (+)				
Reopening: good 11-15HCP; RESP: system on		K	KQ (+); AK(+)	AKJ10 (+); KQ109(+);	GENERAL APPROACH AND STYLE			
		Q	QJ (+); Qx	QJ (+); KQ (+) ; AQJxx				
JUMP OVERCALLS(STYLE;RESPONSES;UNUSUAL NT)		J	HJ10 (+); J10 (+); Jx	J10 (+); Jx;	STR ♣			
1-suit: WK, 5+cards		10	H109(+); 109 (+); 10x	HJ10 (+); 109 (+)	Bidding Style: 5-card M (RESP:1NT=NF); 1♦=0♦♦; Multi 2♦;			
2-suits: Unbid lower 2-suits		9	9x; 9xx	9xx; 9x; H109(+)	2♠=5♠+4 ⁺ m, WEAK; 2♥=2MAJORS , WEAK			
Reopening 2NT=18-20HCP, BAL		HI-x	Sx; xxS; xxSx; xxxS	Sx; Sxx; xSxS; xSxSx (+)	1NT=15-17HCP, BAL, 5M/6m OK, SPL H OK			
		LO-x	HxS; HxSx; HxxxS (+);	HxS; HxxS(+)	2/1= FG except direct rebid			
DIRECT AND JUMP CUE BIDS(STYLE;RESPONSES;REOPEN)		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
			PARTNER'S LEAD	DECLARER'S		DISCARDING		
Michaels CUE: (1m)-2m=55+ M's, (1M)-2M=55+ OM+m, 8+HCP		SUIT	1	Hi =ENCRG	Lo / Hi =Odd	Lo / Hi =Odd	2♦=WK 2M;	
Jump CUE=STOP asking;			2	Hi/Lo=Even	S/P	S/P		2♠=5♠ + 4 ⁺ m, WK;
			3	S/P				2NT=5-5+m'S PRE
VS. NT (VS. STRONG/WEAK; REOPENING; PH)		NT	1	Lo=ENCRG	Lo / Hi =Odd	Lo / Hi =Odd	3NT=GAMBLING, SOLID m O/S NO A	
DBL=PEN;2♣=44+M's 2♦=one 6+M; 2M=M+m,5-4+			2	Lo / Hi =Odd	S/P	S/P	2♥= TWO MAJORS , 4-4+ , WEAK	
2NT=STR any 2-suits;			3	S/P				
Vs Strong NT: DBL=5 + ♣ or ♦ + 4M		SIGNALS(INCLUDING TRUMPS) vs NT/suit: Smith Signal;						
		Trumps: Hi/lo interested in ruff						
VS. PREEMPTS(DOUBLES; CUE-BIDS; JUMPS;NT BIDS)		DOUBLES						
T/O DBL THRU 4♦; vs 4M PRE: DBL=OPT; 4NT=55+ 2-suits;		TAKEOUT DOUBLE(STYLE; RESPONSES; REOPENING)						
		Maybe light with Classic Shape (9+HCP)						
VS. ARTIFICIAL STRONG OPENGINGS		SPECIAL,ARTIFICIAL & COMPETITIVE DOUBLES/ REDOUBLES			SPECIAL FORCING PASS SEQUENCES			
vs STR 1♣: DBL=M's; 1NT=m's; Others=NAT		Neg DBL THRU 4♥						
		Resp DBL THRU 3♠						
vs 2♣:DBL=M's		Max DBL			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
OVER OPPONENT'S TAKEOUT DOUBLE		Lightner DBL						
		Support DBL THRU 2M						
New suit: 1-level= F1, 2-level=NF;1M-(DBL)-TRF under 2M;					PSYCHICS: Rare			
Raise=PRE; Jump shift=Fit-showing; RDBL=PEN								

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	√	0	4♥	16+HCP UNBAL or 18+ BAL	1♦=0-7HCP; 1M/2m=8+HCP, 5+; 1NT=8-13/16+HCP BAL; 2♠=14-15HCP BAL; 2♥/2NT/3♣/3♦=8+HCP, 4441♠/♣/♦/♥	1♣-1♦; 1NT=18-20HCP, BAL Note 1-4	
1♦		0	4♥	11-14HCP if BAL, 11-15HCP if UNBAL;	1M=Nat F1; 1NT=7-11HCP; 2NT=BAL,FG no 4M; 2m=5+m,FG; 2♥=55M,WK ; 2♠=55 m's; 3♣=to play 3NT=to play; 3♦/♥/♠=NAT,PRE	2-way checkback; Note 5-7	
1♥		5	4♥	11-15HCP, 5 ⁺ ♥	1NT=2-12HCP , F; 1♥-2m=FG except rebid 3m; 2NT=BAL, FG; 3♣=10-12HCP 3♥; 2♠=♥4+SUPP.FG 3♦=7-9HCP 4+♥ SUPP; 3♥/4♥=TO PLAY 3♠/4♠/4♦=♠/♣/♦ SPL 13-15HCP, 4+♥; 4♠/5♠/♦=TO PLAY	1♥-1♠; 1NT-?: 2-way checkback; 1♥-1♠; 3♥=6♥3♠, Max 1♥-1♠; 3NT=6♥4♠, MAX; 1♥-1NT; 2♣=Could be 2-cards	2 WAY,Drury Jump shift=Fit-showing
1♠		5	4♥	11-15HCP, 5 ⁺ ♠	4♣/4♦/4♥=♣/♦/♥ SPL 13-15HCP, 4+♠;		
1NT			4♥	15-17HCP, BAL, 5M/6m OK	2♣=STAY; 2♦/2♥/2NT=TRF; 2♠= m's; 3m=inv 3M=M-SPL,4441,or(41)(53),FG; 4♣=5mcard slamish , 4♦/4♥=TRF; 4♠=m's;	Note 8-10	
2♣		5	4♥	11-15HCP, 6 ⁺ ♣ or 5♣+4M	2♦=Relay; 2M=NAT NF; 2NT=inv; 3♣ =WK RAISE; 3♦=m's ,INV; 3M=NAT, INV; 3NT=to play; 4♦=RKCB vs ♣	Note 11-12	
2♦	√	0		WK 2M, could be light when FAV	2NT=Relay; 3m=Nat F1; 2♥/3M/4♥=P/C; 2♠=INV vs ♥; 4♣=ASKS TRF M; 4♦=ASK Bid M; 4♠=NAT, to play	2♦-(2M)-DBL=P/C; 2♦-(3m)-DBL=PEN Note 12-13	
2♥		5		MAJOR'S, 4-4+ WK	2NT=Relay; 3♣/♦=NAT NF; 3NT=TO PLAY	Note 16	
2♠		5		5 ⁺ ♠ + 4 ⁺ m, WK	3♥/♦=NAT, NF; 4♥=To play; 3/4♣=P/C	Note 14	
2NT	√			5-5 m ' s WK	3m/4m/5m=PRE; 3♥=Asking 3S=NAT,F	NOTE 15	
3m		6		PRE	3M=F1; 4♦(for3♣)=RKCB; 4♠(for3♦)=SLAMISH	HIGH LEVEL BIDDING	
3M		6		PRE	4♣=SLAMISH		
3NT	√			SOLID m O/S NO A	4♦=Asking, 4/5♣=P/C, 4M=TO PALY	RKCB 14/03; Blackwood 14/03; Cue; 5NT GSF; SPL	
4m		7		PRE	4NT=RKCB;	D1P0;	
4M		7		PRE	4NT=RKCB, 5♣/♦=CONTROL ASKING		
4NT				2m'S 6-5+,PRE			

