



| DEFENSIVE AND COMPETITIVE BIDDING  |  | LEADS AND SIGNALS   |                       |                          | <b>WORLD BRIDGE FEDERATION</b><br><br><b>CONVENTION</b><br> <b>CARD</b> |                                     |                   |
|--|--|---|-----------------------|--------------------------|---|-------------------------------------|-------------------|
| <b>OVERCALLS (STYLE; RESPONSES; 1/2 LEVEL; REOPENING)</b>                      |  | <b>OPENING LEADS STYLE</b>                                  |                       |                          | <b>CATEGORY: Precision- BLUE</b><br><b>NEBO: CHINA</b> <b>EVENT: ALL EVENTS</b><br><b>PLAYERS: SUNMING WANGHONGLI</b>   |                                     |                   |
|  |  |   | <b>LEAD</b>           | <b>IN PARTNER'S SUIT</b> |   |                                     |                   |
| 1-level: 4+cards, 6+HCP; 2-level: 5+ cards, 10+HCP;                            |  | <b>SUIT</b>   | 3rd/5th               | 3rd/5th                  |   |                                     |                   |
| RESP: New suit=F1 after 2/1 overcall; Jump shift=NAT, INV;                     |  | <b>NT</b>   | 4th                   | 4th                      |   |                                     |                   |
| Jump raise=PRE;  |  | <b>SUBSEQ</b>   | Same as above         | Same as above            | <b>SYSTEM SUMMARY</b><br><b>GENERAL APPROACH AND STYLE</b><br>STR ♣<br>Bidding Style: 5-card M (RESP: 1NT=NF); 1♦=0♦♦; Multi 2♦;<br>2S=5S+4+m, WEAK; 2H=2MAJORS, WEAK<br>1NT=14-16HCP, BAL, 5M/6m OK, SPL H OK<br>2/1= FG except direct rebid |                                     |                   |
|  |  | <b>OTHERS: vs NT: K ask UB/CT; A ask ATT;</b>               |                       |                          |   |                                     |                   |
|  |  | <b>LEADS</b>  |                       |                          |   |                                     |                   |
|  |  | <b>LEAD</b>   | <b>VS. SUIT</b>       | <b>VS. NT</b>            |   |                                     |                   |
| <b>INT OVERCALL (2<sup>ND</sup>/4<sup>TH</sup> LIVE; RESPONSES; REOPENING)</b> |  | <b>A</b>  | AK (+); Ax (+)        | AK (+)                   | <b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b><br>2♦=WK 2M;<br>2S=5S+4+m, WK;<br>2NT=5-5+m'S PRE<br>3NT=GAMBLING, SOLID m O/S NO A<br>2H= TWOMAJORS, 4-4+, WEAK   |                                     |                   |
| 2nd/4th LIVE: good 15-18 HCP; RESP: system on;                                 |  | <b>K</b>  | KQ (+); AK(+)         | AKJ10 (+); KQ109(+);     |   |                                     |                   |
| Reopening: good 11-15HCP; RESP: system on                                      |  | <b>Q</b>  | QJ (+); Qx            | QJ (+); KQ (+); AQJxx    |   |                                     |                   |
|  |  | <b>J</b>  | HJ10 (+); J10 (+); Jx | J10 (+); Jx; HJ10 (+)    |   |                                     |                   |
| <b>JUMP OVERCALLS (STYLE; RESPONSES; UNUSUAL NT)</b>                           |  | <b>10</b>   | H109(+); 109(+); 10x  | H109x; 109(+)            | <b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b><br><b>PSYCHICS: Rare</b>  |                                     |                   |
| 1-suit: WK, 5+cards  |  | <b>9</b>  | 9x; 9xx               | 9xx; 9x                  |   |                                     |                   |
| 2-suits: Unbid lower 2-suits   |  | <b>HI-x</b>   | Sx; xxS; xxSx; xxxS   | Sx; Sxx; xSxS; xSxSx (+) |   |                                     |                   |
| Reopening 2NT=18-20HCP, BAL  |  | <b>LO-x</b>   | HxS; HxSx; HxxxS (+); | HxS; HxxS(+)             |   |                                     |                   |
| <b>DIRECT AND JUMP CUE BIDS (STYLE; RESPONSES; REOPEN)</b>                     |  | <b>SIGNALS IN ORDER OF PRIORITY</b>                         |                       |                          | <b>DOUBLE</b><br><b>TAKEOUT DOUBLE (STYLE; RESPONSES; REOPENING)</b><br>Maybe light with Classic Shape (9+HCP)  |                                     |                   |
| Michaels CUE: (1m)-2m=55+M's, (1M)-2M=55+ OM+m, 8+HCP                          |  |   | <b>PARTNER'S LEAD</b> | <b>DECLARER'S</b>        |   |                                     | <b>DISCARDING</b> |
| Jump CUE=STOP asking;  |  | <b>SUIT</b>   | 1 Lo=ENCRG            | Hi/Lo=Odd                |   |                                     | Hi/Lo=Odd         |
|  |  |   | 2 Hi/Lo=Odd           | S/P                      |   |                                     | S/P               |
| <b>VS. NT (VS. STRONG/WEAK; REOPENING; PH)</b>                                 |  | <b>NT</b>   | 1 Lo=ENCRG            | Hi/Lo=Odd                | Hi/Lo=Odd   | <b>SPECIAL FORCING PASSEQUENCES</b> |                   |
| DBL=PEN; 2♣=44+M's 2♦=one 6+M; 2M=M+m, 5-4+                                    |  |   | 2 Hi/Lo=Odd           | S/P                      | S/P   |                                     |                   |
| 2NT=STRany 2-suits;  |  | <b>SIGNALS (INCLUDING TRUMPS) vs NT/suit: Smith Signal;</b> |                       |                          |   |                                     |                   |
| Vs Strong NT: DBL=5♣ or ♦+4M   |  | Trumps: Hi/lo interested in ruff                            |                       |                          |   |                                     |                   |
| <b>VS. PREEMPTS (DOUBLES; CUE-BIDS; JUMPS; NT BIDS)</b>                        |  | <b>DOUBLES</b>  |                       |                          | <b>OVER OPPONENT'S TAKEOUT DOUBLE</b><br>Lightner DBL<br>Support DBL THRU 2M  |                                     |                   |
| T/O DBL THRU 4♦; vs 4M PRE: DBL=OPT; 4NT=55+ 2-suits;                          |  | <b>TAKEOUT DOUBLE (STYLE; RESPONSES; REOPENING)</b>         |                       |                          |   |                                     |                   |
| <b>VS. ARTIFICIAL STRONG OPENINGS</b>  |  | Neg DBL THRU 4♥   |                       |                          |   |                                     |                   |
| vs STR 1♣: DBL=M's; 1NT=m's; Others=NAT  |  | Resp DBL THRU 3♠  |                       |                          |   |                                     |                   |
| vs 2♣: DBL=M's   |  | Max DBL   |                       |                          | <b>PSYCHICS: Rare</b>   |                                     |                   |
|  |  | Support DBL THRU 2M   |                       |                          |   |                                     |                   |
| New suit: 1-level=F1, 2-level=NF; 1M-(DBL)-TRF under 2M;                       |  |   |                       |                          |   |                                     |                   |
| Raise=PRE; Jump shift=Fit-showing; RDBL=PEN                                    |  |   |                       |                          |   |                                     |                   |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | DESCRIPTION                         | RESPONSES  | SUBSEQUENT AUCTION  | PASSED HAND<br>BIDDING                    |
|---------|--------------------|-------------------|---------------|-------------------------------------|--|---|---|
| 1♣      | √                  | 0                 | 4♥            | 16+HCP UNBAL or 18+ BAL             | 1♦=0-7HCP, 1W2m=8+HCP, 5+;<br>1NT=8-13/16+HCP BAL; 2♥=14-15HCP BAL;<br>2♠/2NT/3♣/3♦=8+HCP, 4441♠/♣/♦/♥   | 1♣-1♦;1M=F1;1NT=17-19HCP, BAL<br>Note 1-4   |   |
| 1♦      |                    | 0                 | 4♥            | 11-13HCP if BAL, 11-15HCP if UNBAL; | 1M=Nat F1; 1NT=7-11HCP, 2NT=BAL,FG no 4M;<br>2m=5+m,FG;2♥=55M,WK ;2♠=55<br>3NT=to play; 3♥=55M,NAT,PRE   | 2-way checkback;<br>Note 5-7  |   |
| 1♥      |                    | 5                 | 4♥            | 11-15HCP, 5♥                        | 1NT=6-12HCP, SF; 1♥-2m=FG except rebid 3m;<br>2NT=BAL, FG; 3♣=11-13HCP 3♥;2♠=♥4+SUPP.FG<br>3♦=10-12HCP 4+♥ SUPP, 3♥/4♥=TO PLAY<br>3NT/4♣/4♦=♠/♣/♦ SPL 13-15HCP, 4+♥;3♠=HAVE<br>VOID SUPP,10-12,.GF,4S/5♣/♦=TO PLAY | 1♥-1♠; 1NT-?: 2-way checkback;<br>1♥-1♠;2NT=6♥3♠, Max<br>1♥-1♠;3NT=6♥4♠, MAX;<br>1♥-1NT;2♠=Could be 2-cards | 2 WAY,Drury<br>Jump shift=Fit-<br>showing |
| 1♠      |                    | 5                 | 4♥            | 11-15HCP, 5♠                        | 4♣/4♦/4♥=♠/♦/♥ SPL 13-15HCP,<br>VOID SUPP<br>3NT=♠4+,HAVE VOID; 3♥=11-13HCP ,3♠  |   |   |
| 1NT     |                    |                   | 4♥            | 14-16HCP, BAL, 5W6m OK              | 2♠=STAY;2♦/2♥/2NT/3♣=TRF; 2♠= m's;<br>3♦=5-5M SINV;3M=M-SPL,4441,FG;4♣=5mcard<br>slamish mmm slam try;<br>3♦/4♥=TRF; 4♠=m's;   | Note 8-10   |   |
| 2♣      |                    | 5                 | 4♥            | 11-15HCP, 6♣ or 5♣+4M               | 2♦=Relay; 2M=NAT NF; 2NT=PUP 3♣; 3♣ =RAISE;<br>3♦/3M=NAT,INV; 3NT=to play; 4♦=RKCB vs ♣  | Note 11-12  |   |
| 2♦      | √                  | 0                 |               | WK 2M, could be light when FAV      | 2NT=Relay; 3m=Nat F1; 2♥/3M/4♥=P/C; 2♠=INV vs ♥;<br>4♣=ASKS TRF M; 4♦=ASK Bid M; 4♠=NAT, to play   | 2♦-(2M)-DBL=P/C; 2♦-(3m)-DBL=PEN<br>Note 14-15  |   |
| 2♥      |                    | 5                 |               | MAJOR'S,4-4+ WK                     | 2NT=Relay;3♣/♦=NAT NF; 3NT=TO PLAY   | Note 18   |   |
| 2♠      |                    | 5                 |               | 5♠ + 4+m, WK                        | 3♥/♦=NAT, NF; 4♥=To play;3/4♣=P/C  | Note 16   |   |
| 2NT     | √                  |                   |               | 5-5 m 's WK                         | 3m/4m/5m=PRE; 3♥=Asking 3S=NAT,F   | NOTE 17   |   |
| 3m      |                    | 6                 |               | PRE                                 | 3M=F1; 4♦(for3♣)=RKCB;4♣(for3♦)=SLAMISH  | <b>HIGH LEVEL BIDDING</b>   |   |
| 3M      |                    | 6                 |               | PRE                                 | 4♣=SLAMISH   |   |   |
| 3NT     | √                  |                   |               | SOLID m O/S NO A                    | 4♦=Asking,4/5♣=P/C,4M=TO PALY  | RKCB 14/03; Blackwood 14/03; Cue; 5NT GSF; SPL  |   |
| 4m      |                    | 7                 |               | PRE                                 | 4NT=RKCB;  | D1P0;   |   |
| 4M      |                    | 7                 |               | PRE                                 | 4NT=RKCB,5C/D=CONTROL ASKING   |   |   |
| 4NT     |                    |                   |               | 2m'S 6-5+,PRE                       |  |   |   |

Note 1: 1♣-1♦  
1♥-1♠=relay, 0-7HCP, any shape  
-2m=0-3HCP, 6+m

1♣-1♦  
1♥-1♠  
2♠/3m=♥+♠/m, Inv  
1NT=20-21HCP, BAL  
2NT=22-24HCP, BAL  
3NT=29+, BAL

1♣-1♦  
1♠-1NT=0-5HCP  
-2♣=6-7HCP, NO 4♠  
-2♦/♥=SUIT, MAX  
-2♠=0-5HCP, 4♠  
-2NT=♣ suit, MAX  
-3X=Spl.  
-3♠=4♠, BAL  
-3NT=5♠, BAL  
-4X=Void

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Note 2: 1♣-1NT  
2♣-2♦=8-10HCP OR 16+HCP no 4M  
-2M=8-10HCP OR 16+HCP 4M  
-2NT=(4333), 11-13HCP  
-3♣=4♣+4any, 11-13HCP  
-3♦=4♦+4♥, 11-13HCP  
-3♥=4♥+4♠, 11-13HCP  
-3♠=4♠+4♦, 11-13HCP

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Note 3: 1♣-2♥  
2NT-3♣=4♣+4any  
-3♦=4♦+4♥  
-3♥=4♥+4♠  
-3♠=4♠+4♦  
-3NT=(4333)

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Note 4: 1♣-2♠=1♠444, 8+HCP  
2NT=ask range,  
suit=set trump, answer range  
After 1♣-2NT; 1♣-3♣; 1♣-3♦: same as above

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Note 5: 1♦-1♥  
2♠=MAX, 6+♦ + 3♥ or 6♦5♠  
3♥=MAX, 4♥+5♦  
4♦=6♦+4♥

1♦-1♠  
2NT=MAX, 6+♦ + 3♠  
3♥=4♠ SUPP, ♥-SP, MAX  
3♠=MAX, 4♠+5♦  
4♦=6♦+4♠

1♦-1♥  
1♠-1NT/2M=NAT, NF  
-2♣=PUP 2♦  
-2♦=ART, FG  
-2NT=TRF ♣  
-3x=NAT, FG

1♦-1♥  
1♠-2♣  
2♦-Pass=To play  
-2M/3m/2NT=NAT, INV  
-3♥=♥ HHxxxx, INV

1♦-1♥  
1NT-2♦  
2♥=3-card ♥  
2♠=3244,  
2NT=5m, no 3-card ♥  
3m=5m+3♥

1♦-1♥  
2♠-2NT=relay  
3♣=♠-SPL  
3♦=♣-SPL  
3♥=2362  
3♠=5♠+6♦

1♦-1♠  
2NT-3♣=relay  
3♦=♥-SPL  
3♥=♣-SPL  
3♠=3262

1♦-1♥  
2♥-2NT=relay  
3♣=1345  
3♦=1354  
3♥=Min,Bal  
3♠/4♣=Spl.  
3NT=Max,Bal

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Note 6: 1♦-2♣  
2♦=5<sup>+</sup>♦  
2M=5<sup>+</sup>♦+4M,  
2NT=BAL  
3♣=4-card ♣, MIN  
3♦=6<sup>+</sup>♦, MAX  
3M=M-SPL, 4<sup>+</sup>♣, MAX

1♦-2♣  
2♥-2NT=relay  
3♣=MIN.  
3♦=Max  
3♥=6-4,min  
3♠=6-4,Max  
3NT=5422,Max

1♦-2♣  
2♥-2NT=relay  
3♣-3♦  
3♥=1453  
3♠=3451  
3NT=2452,Min

1♦-2♣  
2♥-2NT=relay  
3♦-3♥  
3♠=1453  
3NT=3451

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Note 7: 1♦-2♠  
2NT-3♣=9-11HCP,m's  
-3♦=6511,FG  
-3M=SpI,FG

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Note 8: 1NT-2♣  
2♦=no4M  
2M=4M  
3M=5M,MAX

1N1-2♣  
 2♦-2H=5-4M, INV+  
   -2♠=5+CARDS INV  
   -2N1=INV  
   -3m=NA1, FG  
   -3M=5OM+4M, FG  
   -4♣=6H+4S slamish  
   -4♦=6S+4H slamish  
   -4M=6M+4OM, to play

Note 9: 1N1-2♠  
 2N1-3♣=55+ m's, WK  
   -3♦=55m's GF  
   -3M=M-SPL, m's, FG  
   -3N1=22(54)  
   -4♣/♦=6-5m  
   -4♥/♠=VOID, 6-5m

|   |  |
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| Note 10: 1N1-2N1<br>3♣-PASS=C SUIT T/P<br>-4♣=KICKBACK<br>-3M/♦=6♣, 4+M/♦ FG<br>-3N1=6♣, SLAMISH<br>-4D/M=SPL | 1N1-3C(1RF3D)<br>3D-PASS=D SUIT T/P<br>-4D=KICKBACK<br>-3M=6D+4M, FG<br>-3N1=6D SLAMISH<br>-4C/M=SPL |
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Note 11: 2♣-2♦  
 2M=4-card M  
 2N1=MAX, 6+♣, BAL  
 3♣=MIN, 6+♣  
 3♦=MAX, 6♣+1/4♦  
 3M=MAX, 6♣, M Spl  
 3N1=solid ♣  
 4♣=/+♣  
 2♣-2♦  
 2♥-2N1=relay  
 3♣=MIN,  
 3♦=MAX,  
 3♥=Min, 6♣+4♥  
 3♠=Max, 6♣+4♥  
 3N1=Max, 5422  
 4♣=7411  
 4♦=0427  
 4♥=2407

Note 12: 2♣-2N1=PUP 3♣  
 3♣-Pass=♣ raise  
   -3♦=55 M's, INV+  
   -3♥=55 ♥+♦, FG  
   -3♠=55 ♠+♦, FG  
   -3N1=55M, 2-3♣, FG

Note 14: 2♦-2N1  
 3♣=MAX, BAD SUIT OR MIN GOOD SUIT  
 3♦=Min, ♥  
 3♥=Min, ♠  
 3♠=Max, ♥  
 3N1=Max, ♠  
 4♦/♥=IRAN TO 4♥/♠

Note 15: 2♦-4♣  
 4♦=♥  
 4♥=♠  
 2♦-4♦  
 4♥=♥  
 4♠=♠

Note 16: 2S-2N1  
 3m=5S+4+m, Min  
 3♥=5S+5♣, Max  
 3♠=5S+5♦, Max

$$3N1=6S+5m$$
$$4m=5S+6m, \text{Max}$$

Note17:  $2N1-3H$   
 $-3S=S \text{ SPL}$   
 $-3N1=H \text{ SPL}$   
 $-4C/D=6511$

Note18:  $2H-2N1$   
 $-3C=\text{MIN}, (5-4)$   
 $-3D=\text{MIN}, 5-5$   
 $-3H/S=\text{NO1}, \text{MIN}, 5\text{CARDS}$   
 $-3N1=\text{MAX}, 5-5$