

| DEFENSIVE AND COMPETITIVE BIDDING |
|--|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) |
| Aggressive style. May be 4 cards at 1-level with HHxx. |
| Raises are PRE, cue usually has 3-card support. |
| 2NT over 1M (with or without intervention) shows 4-card support. |
| Jump responses are FIT, jump cue is mixed raise. |
| New suit F at 1 and 3 level, constructive at 2 level. |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) |
| 15-18 2 nd ; 17-19 4 th live. |
| Responses as to 1NT opening. |
| 11-15 reopening. |
| Responses as to 1NT opening but 2♣ asks range and Ms. |
| JUMP OVERCALLS (Style; Responses; Unusual NT) |
| Weak (usually 6+ cards), but 2M VUL = Intermediate |
| 2NT = two lowest unbid suits (then cue FG, jumps INV) [1] |
| Reopen: Intermediate (about 11-15, 6+ cards). 2NT 19-21 |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) |
| Cue = 2 highest unbid suits [1] |
| Responses: cue FG agreeing major, 2NT = game try/FG with minor |
| Jump cue asks stopper |
| 1♥-4♥ = good 4♠, 1♠-4♠ = good 5m, 1m-4m = good 4M |
| VS. NT (vs. Strong/Weak; Reopening;PH) |
| 2♣ both majors, 2♦ one major, 2M suit plus minor, 2NT minors or any strong two-suiter. |
| After 2♣, 2♦ asks for longer M. After 2♦, M=P/C. |
| Double PEN v 14-16 or weaker. Dble by passed hand & v strong NT = 5m and 4M |
| After 1NT – P – 3NT, 4C/D = Ms |
| VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) |
| X=T/O. Over double of weak 2, 2NT = LEB, 3x = INV. |
| NT=NAT, system on (over 2NT), 4♣ Range ask, 4♦=sign off in M, ♥/♠ NAT INV (over 3NT). |
| Leaping Michaels, cue asks stopper v weak 2. |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ |
| v 1♣, X=♥, 1♦=♠, 1♥/♠/NT CRASH. Weak jumps. 2NT any two-suiter, usually 6-5 or better. v 1♣-1♦, X=Ms 1NT=ms. |
| v 2♣-2♦, X shows diamonds, 2♣-X = clubs |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| XX = 10+, PEN-seeking. Over 1♦/♥/♠, 2NT = sound raise to 3+. |
| Over 1♣, 2NT weakish with minors. |
| Raises are PRE, jumps are FIT with 4+-card support. |

| LEADS AND SIGNALS | | | |
|--|--|-----------------------------------|----------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partnership Suit | |
| Suit | 4 th (2 nd from bad suits) | 3 rd & 5 th | |
| NT | 4 th (2 nd from bad suits) | 3 rd & 5 th | |
| Subseq | Same | Same | |
| Other: King request count, ace requests attitude during play, and at trick 1 against pre-empts and 5+ level contracts. 6 th best if we have shown 5+. | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | A(+) or AK(+) asks ATT | Usually AK, asks ATT | |
| King | KQ(+) or AK(+) asks CT | Asks CT/UNB | |
| Queen | QJ(+) | KQ(+), QJ(+) asks ATT | |
| Jack | (K)J10(+) | (A or K)J10(+) | |
| 10 | (H)109(+) | H109(+), 109(+) | |
| 9 | Shortage (9/9x) or H98(+) | 9x, H98(+) | |
| Hi-X | Xx, xXx(+) | Xx, xXx(+) | |
| Lo-X | HxX, HxxX(+) | HxX, HxxX(+) | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Hi = E | Hi = E | Hi = E |
| Suit 2 | Hi = ENC | SP | SP |
| 3 | SP | | |
| 1 | Hi = E | Hi = E but see below | Hi = E but see below |
| NT 2 | Hi = ENC | SP | SP |
| 3 | SP | | |
| Signals (including Trumps): | | | |
| Mostly SP in trumps. Smith Peter on declarer's first lead v NT (if we show out, low encourages the suit led). | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| Emphasis majors, minors unclear. May be weak if shape-suitable. | | | |
| Reopening double may be a king weaker. | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| Most low-level doubles are T/O or we have redoubled to show strength. | | | |
| If we have bid and raised a suit, MAX doubles apply. | | | |
| After a T/O double, responsive doubles apply to 4♦ and usually deny an unbid M (if both are unbid, doubles show none or both). | | | |
| Support doubles after 1♣-(P)-1M-non-jump. [3] | | | |

| W B F CONVENTION CARD |
|---|
| π |
| CATEGORY: Green |
| NCBO: England |
| PLAYERS: Nicola Smith, Sally Brock |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| 1NT = 15-17 |
| Five-card majors; 1♣ NAT or BAL or 4=4=4=1 11-15; 1♦ 4+ ♦s |
| 2♣ opening = weak 2♦ or Acol |
| 2♦ opening = weak only Multi, 2♥/♠ = NAT, 8-12 |
| Initial actions fairly sound, not all 11 counts opened |
| 2/1 natural (except 1M-2♣), does not promise rebid |
| Wide-range overcalls |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♣ NAT or BAL outside NT range, or 4=4=4=1 11-15. |
| 2♣ opening = weak 2♦ or Acol |
| 2♦ opening = Multi (weaker 2♥/♠ – can be passed) |
| 2♥/2♠ opening = 'good' weak two (9-12) |
| 3NT strong 4M opening (solid/semi-solid suit), to play 3 rd & 4 th |
| 1M-3♦ limit raise of major, 1M-3M PRE |
| Transfers after major-suit intervention over 1♣ or 1NT [6] [7] |
| SPECIAL FORCING PASS SEQUENCES |
| After (1NT) X (2m) pass is F (X is PEN) |
| If we bid to game constructively, pass is F |
| IMPORTANT NOTES |
| In high-level auctions, a new suit is assumed to show a fit for partner and may be only lead-directing. |
| PSYCHICS: Almost never, no specific types |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU | | | | |
|---------|--------------------|-------------------|---------------|---|--|--|--------------------------------|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| 1♣ | Yes | 1 | 4♦ | All weak NTs open 1♣ unless 5M May be 4=4=4=1 11-14. | Natural, bypass ♦s unless FG, 2♣ FG with ♣ (F1 if overcalled). | 1♣-2♣-2♦ balanced 1♣-1x-1NT-2♣/♦ ART [4] 1♣- 1M- 3♦ = BAL raise | 2♣ constructive NF |
| 1♦ | | 4 | 4♣ | Natural | Natural, 2NT FG with ♦. SPL (10-12) | 1♦-1x-1NT-2♣/♦ ART [4] 1♦ - 1M - 1NT = ART 15+, then 2♣/♦ relay 1♦ - 1M - 2NT = good raise + | Fit jumps |
| 1♥ | | 5 | 4♦ | Natural | 2♣ NAT or 3-card limit raise, 2NT FG with ♥, 3♦ = limit raise, 3♠ = any SPL (10-12), 3NT/4♣/♦ = void | Transfers after 1NT response [5] 1♥ - 1♠ - 1NT = 12-16 [4] 1♥ - 2♥ - 2♠/1♠ - 2♠ - 2NT = any game try | Fit jumps 2NT = limit raise |
| 1♠ | | 5 | 4♦ | Natural | As 1♥, (3NT = any SPL), 4♣/♦/♥ = void | 2-way Checkback [4] | |
| 1NT | | | 4♦ | 15-17 May have 6m, rarely 5M May have singleton | 2♣ STAY, 2♦=♥ or balanced slam try 2♥ = ♠, 2♠ = ♣, 2NT = ♦ 3♣=5♣4♦, 3♦=5♦4♣, 3M=natural slam try, 4♣ asks for aces, 4♦ = ♥+♠ | 2♣-2♦-2♥/2♠=5-4 INV, 3♥/♠ Ms FG 2♦-2♥-2♠ balanced slam try 2♠/NT-3♣/♦ QJx or better New suit FG after TRF, jump auto-SPL [7] | 3x INV, good suit |
| 2♣ | Yes | 0 | | Weak 2♦ or 23+ balanced or any FG | 2♦ to play facing diamonds, 2♥/♠ = INV, NF, 2NT = relay, 3♦ = preempt | 2♦ - 2NT = 3♣ = singleton somewhere (then 3♦ asks), 3♦ = min, 3♥/♠ = (semi-)stopper, 3NT = 2 top honours | |
| 2♦ | Yes | | 2♠ | Weak 2♥/♠, 0-8 HCP, may be 5-card suit NV NAT in 4th | Bids of majors = pass or correct, 2NT relay, 3♣ = strong with clubs or hearts, 3♦ = strong with diamonds or spades | 2♦-2NT = relay [8] | |
| 2♥ | | 6 | | Good weak 2, 9-12 HCP | 2♠ = INV, 2NT = relay, 3♣/♦ = INV | 2♥-2NT = relay [9] | |
| 2♠ | | 6 | | Good weak 2, 9-12 HCP | 2NT = relay, 3♣/♦/♥ = INV | 2♠-2NT = relay [10] | |
| 2NT | | | 4♦ | 20-22 balanced | 3♣ PUP STAY, 3♦ = ♥, 3♥ = ♠ 3♠ minors, 4♣/♦ = ♥/♠ | 2NT-3♣-3♦=4M, 2NT-3♣-3♥=no M, 2NT-3♣-3♠/3NT=5♠/5♥ | |
| 3♣ | | (6) 7 | | PRE, new suit F unless game | | | |
| 3♦ | | (6) 7 | | | | | |
| 3♥ | | (6) 7 | | | | | |
| 3♠ | | (6) 7 | | | | | |
| 3NT | Yes | | | Solid/semi-solid M, trick stronger than opening 4♥/♠ To play 3 rd & 4th | 4♣ P/C, 4♦ asks shortage | | |
| 4♣ | | 7 | | Natural, PRE | | | |
| 4♦ | | 7 | | | | | |
| 4♥ | | 7 | | | | | |
| 4♠ | | 7 | | | | | |
| 4NT | | | | Asks for specific aces | | HIGH LEVEL BIDDING | |
| 5♣ / 5♦ | | | | Natural PRE | | RKCB (3041). Gerber over 1NT. DOPL. | |
| 5♥ / ♠ | | | | Asks for A or K | | 4NT is not RKCB when: no suit agreed (but a force then 4NT agrees responder's suit); a raise of NT; a response to 4SF; in minor-suit auctions where we have bid 3NT and not co-operated. | |

SUPPLEMENTARY NOTES: NICOLA SMITH & SALLY BROCK

[Note 1] 2 suited overcalls: Cue=2 highest unbid suits, 2NT=2 lowest. Strength varies according to vulnerability. Suits will be good. In response a cue is FG (agreeing the major is there is a major/minor), jumps are INV. A bid of the 4th suit=NAT and NF. 2NT, where available, is either a game try or F wth the minor.

[Note 2] Ace from AK generally (gets attitude signal) but king (gets count signal) when defending vs 5 level or higher, or vs PRE, or from, say, AKQ, when count signal wanted.

[Note 3] After 1♣-Pass-1M-simple overcall, X shows three-card support. After 1♣-Pass-1Z-Double, XX is strong and 1NT shows three-card support. Otherwise after 1X – 1Y (1Z) X is T/O with either excluded major or hand unsuited for NT. If we respond 1NT then X of intervention is PEN unless responder cannot hold length in the suit, when her double is T/O. After 1X- 1Y (2Z) X is T/O. After re-opening X, X of opener's rebid is PEN. In response to a direct T/O X a cue of a minor may be 6-9 with both majors and not promise a rebid, a cue of a major may be 8-10 with both minors and not promise a rebid.

[Note 4] After 1NT rebid following 1m opening, 2♣ forces 2♦ (which may be passed) and subsequent bids are INV. 2♦ is ART FG and subsequent bids are NAT. After 1♥-1♠-1NT (12-16), 2♣ = INV relay (then 2♦ = 15-16, others weak), 2♦ = FG relay (2♥ = 15-16, others = weak). 1 any – 1 any – 1NT – 2NT = puppet to 3♣.

[Note 5] After 1M - 1NT opener's rebid is XFER. (1♥ - 1NT - 2♣=♦, 2♦=5♥ and 4♠ STR or 6+♥) After 2♦-2♥, opener may rebid 2NT with 6♥322 17+ or 3any with 6♥331 short in bid suit. 2♥=♠ NF (up to about 16). 2♠=♣ 5-5 Weak or 5(6)-4 F. 2NT=NAT. 3any NAT FG, 3♥=strong NF good suit. After 1♠ - 1NT 2♦=♥ otherwise as over 1♥ (but 1♠ - 1NT - 2♥ always shows 6+).

[Note 6] If opponents come in over 1♣ with 1♥, 1♠=4+. 1NT=NAT, 2♣=♦, 2♦=stopper ask (F2NT), 2♥=♣, 2♠=NAT F, 2NT=NAT, After 1♠, 1NT=NAT, 2♣=♦, 2♦=♥, 2♥=stopper ask (F2NT), 2♠=♣. After 1♣-2♥, 2♠=NAT, NF, 2NT=♣, 3♣=♦, 3♦=stopper ask, 3♥=♠, 3♠=fit. After 1♣-2♠, 2NT=♣, 3♣=♦, 3♦=♥, 3♥=stopper ask. 1♣-1♥-3♥ and 1♣-1♠-3♠ = command to bid 3NT.

[Note 7] If Oppo come in over 1NT with NAT overcall then X=TO. 2NT&up = transfers (see Note 6). If they intervene with an ART overcall then X=values for 2NT+ and cue is for T/O. If Oppo. intervene with 2♣ showing an unspecified suit then X=Stayman, other bids as if no intervention.

[Note 8] 2♦-2NT-3♣=5-card M only (NV) or poor suit (V), then 3♦ asks (3♥=♠, 3♠=♥), or 3♥/♠ = P/C. 2♦-2NT-3♦/♥=♥/♠, then 3♥/♠=NF. 2♦-2NT-3NT=2 top honours. 2♦-2NT-3♠=♠ MAX+SPL (4♣ asks, 4♦/♥/♠=♣/♦/♥). 2♦-2NT-4♣/♦/♥=♥ MAX + SPL♣/♦/♠

[Note 9] 2♥-2NT-3♣=4-card side suit, then 3♦ asks (3♥/♠/NT=♣/♦/♠). 2♥-2NT-3♦=side singleton, then 3♥ asks (3♠/3NT/4♣=♣/♦/♠). 2♥-2NT-3♥=MIN. 2♥-2NT-3♠=OK. 2♥-2NT-3NT=AKQxxx. 2♥-2NT-4♣/♦/♥=MAX, good suit, SPL♣/♦/♠.

[Note 10] 2♠-2NT-3♣=4-card side suit, then 3♦ asks (3♥/♠/NT=♣/♦/♥). 2♠-2NT-3♦=side singleton, then 3♥ asks (3♠/3NT/4♣=♣/♦/♥). 2♠-2NT-3♥=OK. 2♠-2NT-3♠=MIN. 2♠-2NT-3NT=AKQxxx. 2♠-2NT-4♣/♦/♥=MAX, good suit, SPL♣/♦/♥.

[Note 11] DEF to NAMYATS & similar X=light T/O of suit held, cue=strong T/O, 4NT=2 suits, pass then X STR BAL

[Note 12] DEF to 2 suited overcalls: If both suits are known lower cue=NEG X style hand with some support for partner. Higher Cue is Good raise in partner's suit. (If there is only one cue below 3 of suit opened, then the cue shows support.) Raise of opener's suit = NAT and Competitive.

[Note 13] Woolsey over 1NT opening and 1NT overcall after a 1♣ opener: 2♣=♥+♠, 2♦=1 major, 2♥/♠=NAT + minor.

[Note 14] Rubensohl after 1NT overcall. Rubensohl if we have made penalty double of weak NT and they run.